

# Following the Packets: A Walk Through Bro's Internal Processing Pipeline

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# Outline

Bro's Architecture & Data Flow

Components

Protocol & file analysis

Log writer & input readers

Bro Plugins

# Bro Architecture

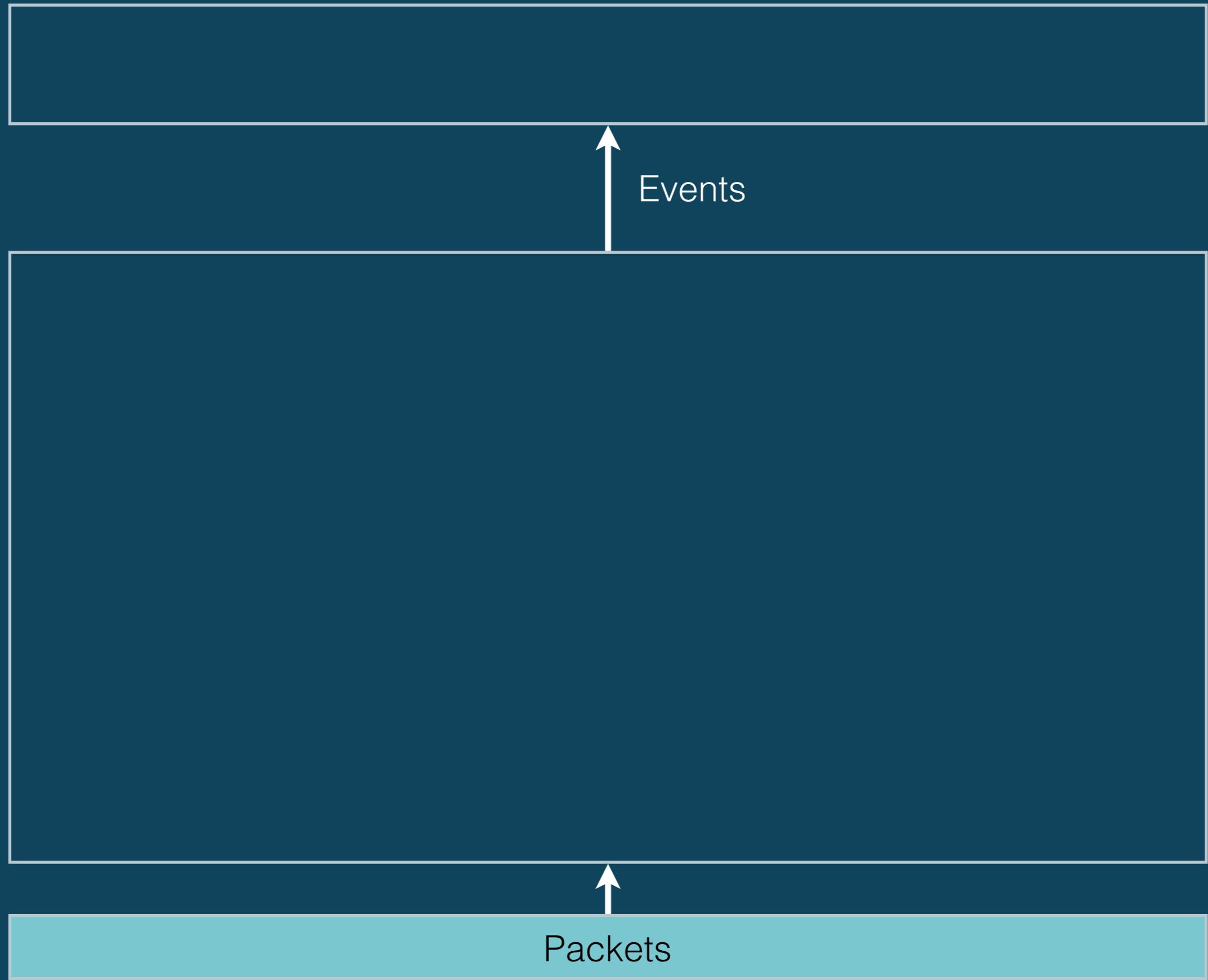
Script  
Interpreter

Events

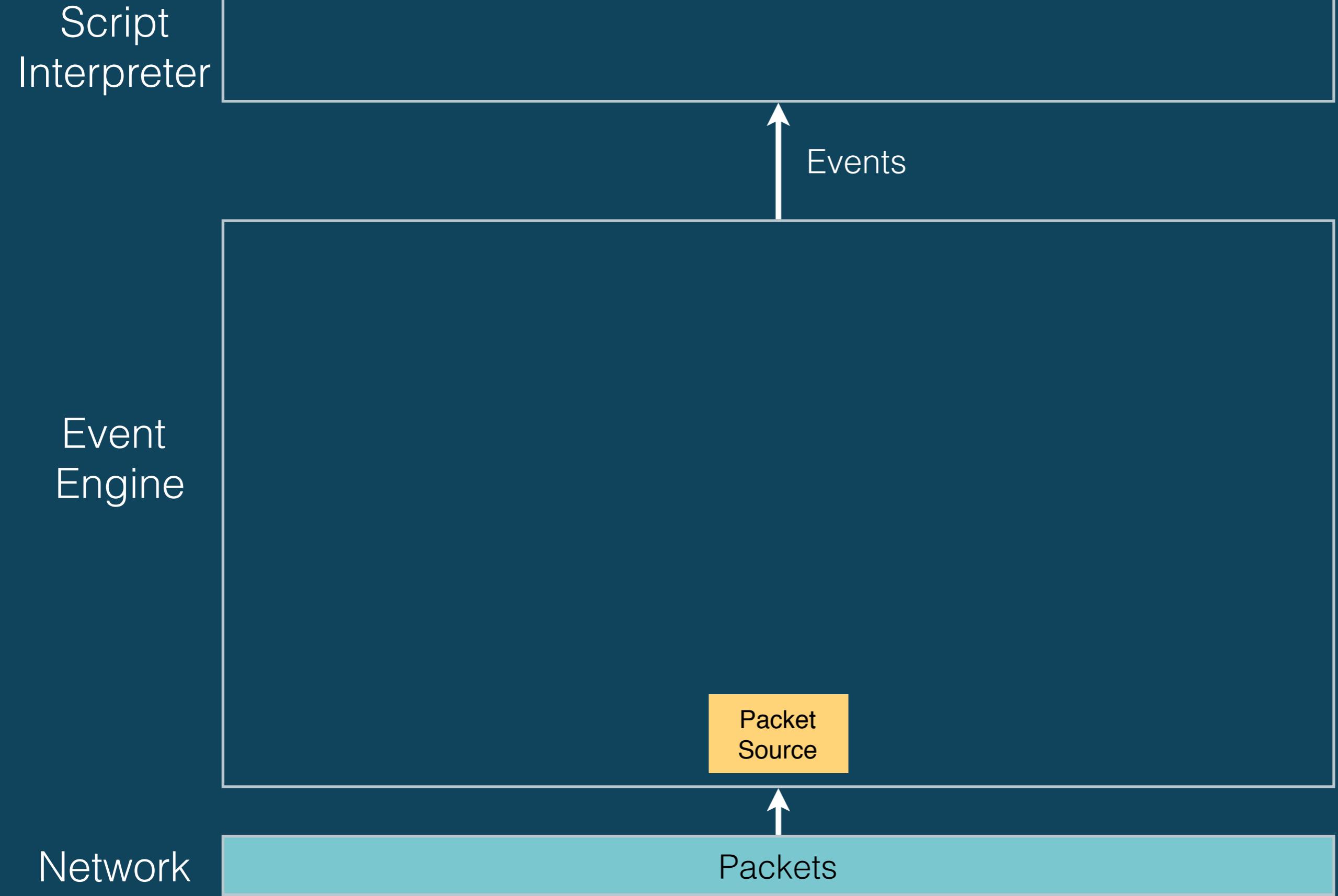
Event  
Engine

Network

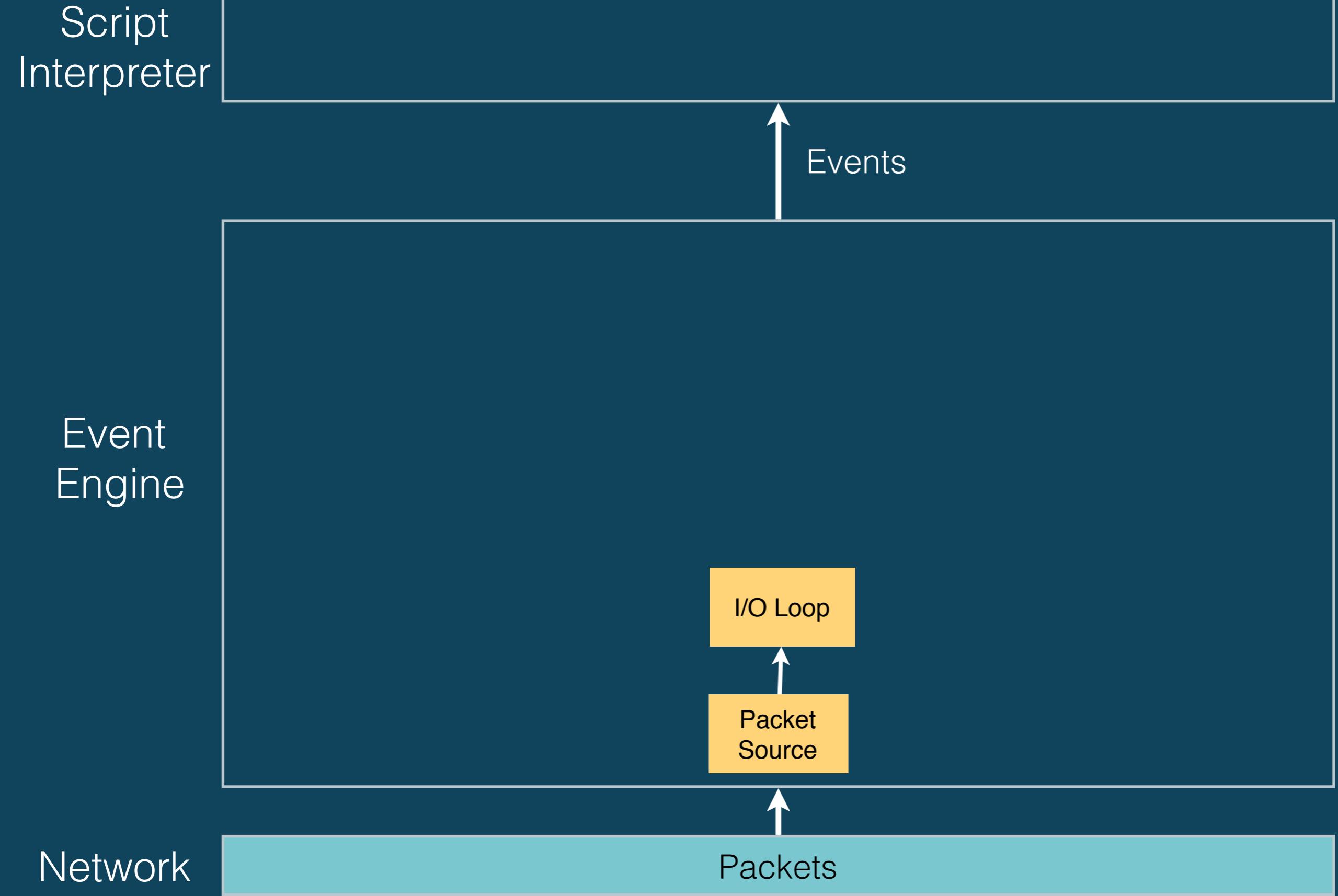
Packets



# Bro Architecture



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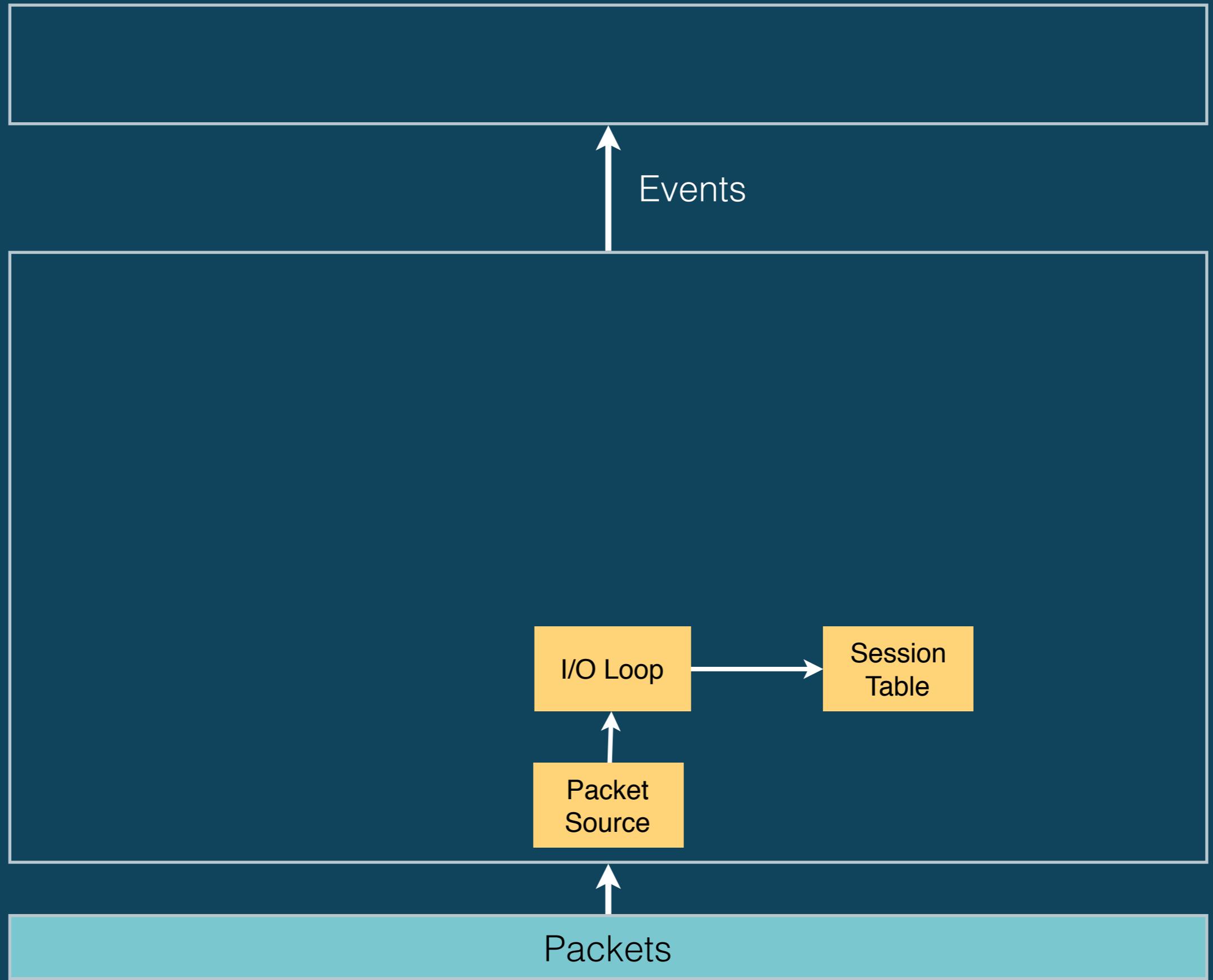


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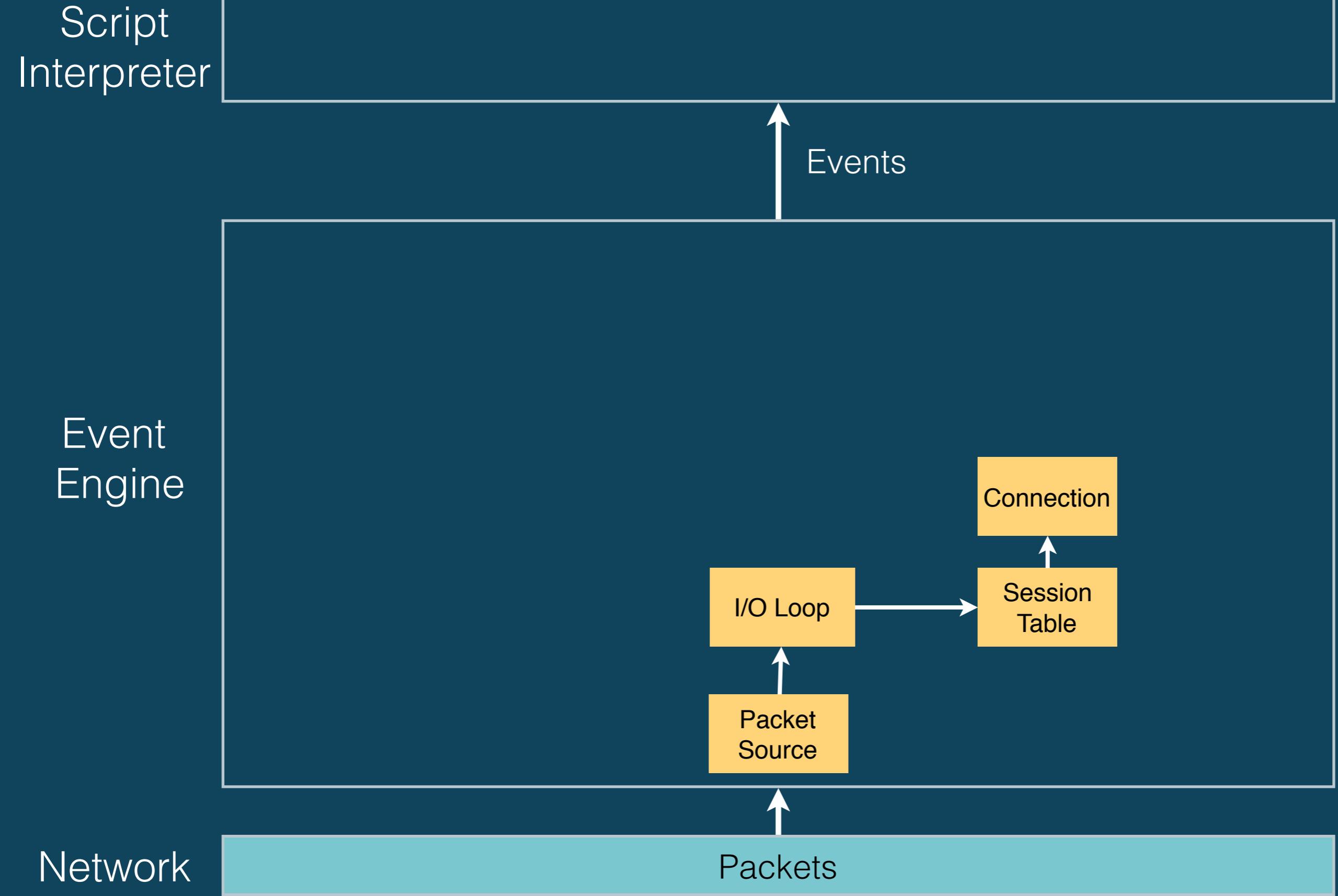
Script  
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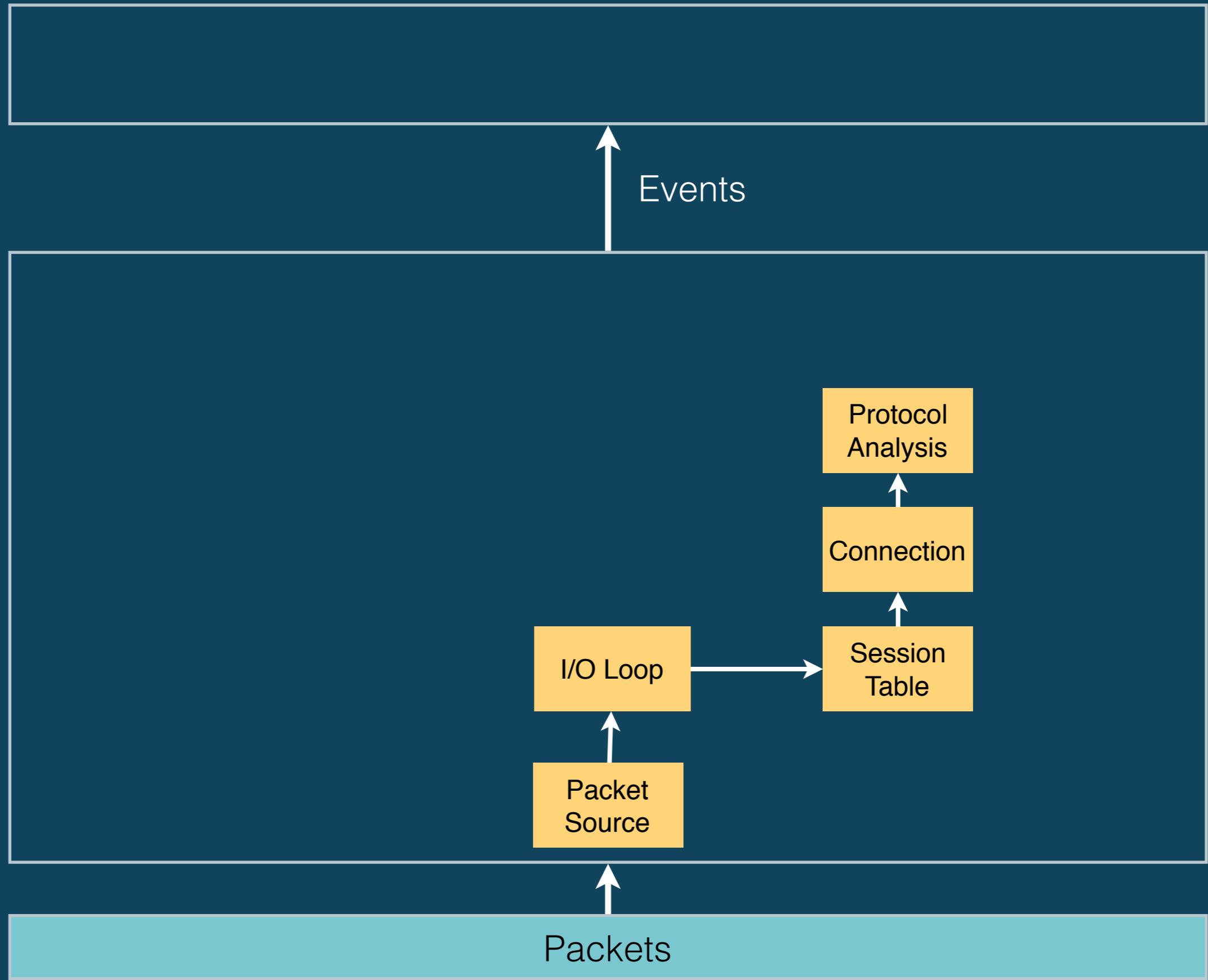


# Bro Architecture

Script  
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Event  
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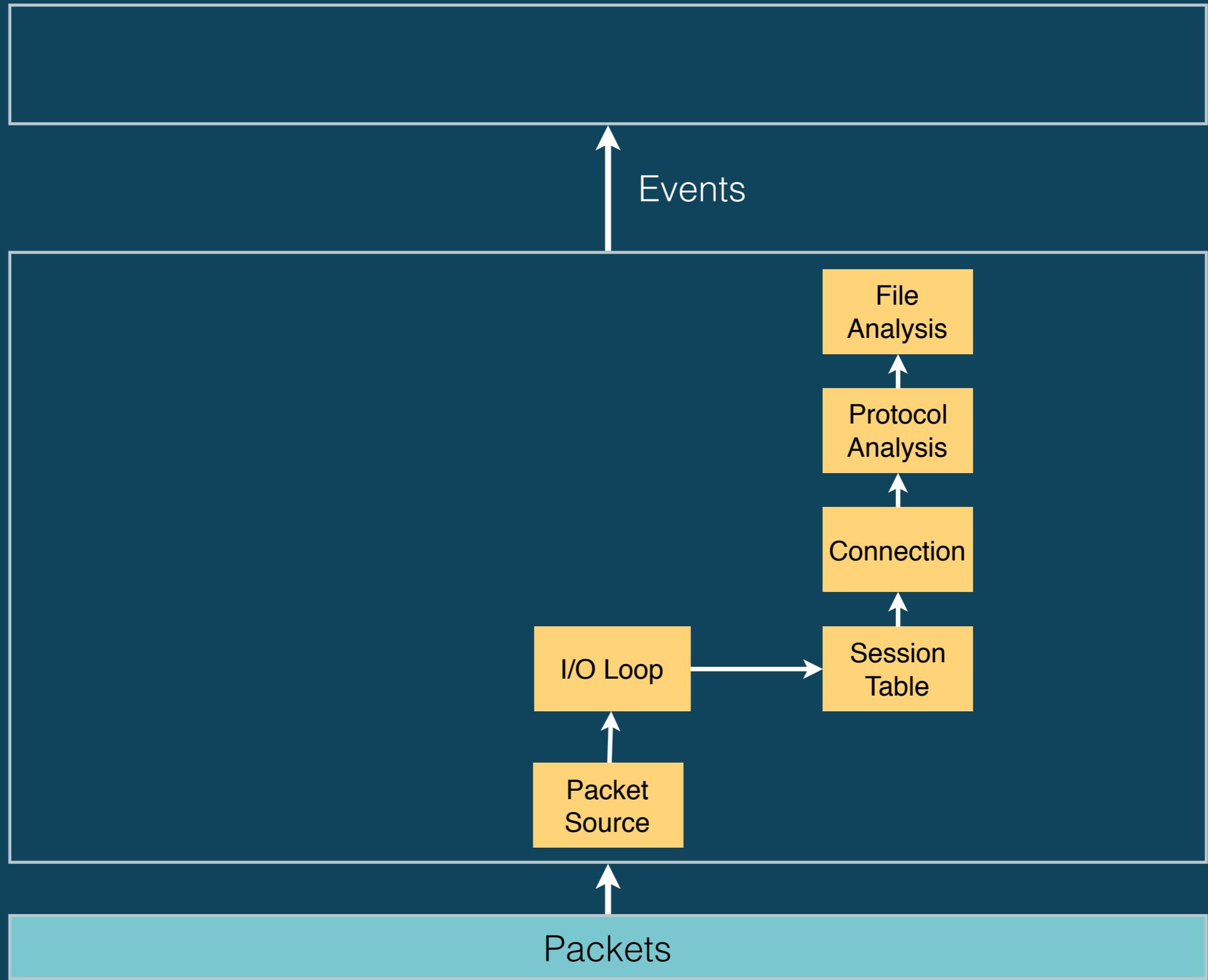


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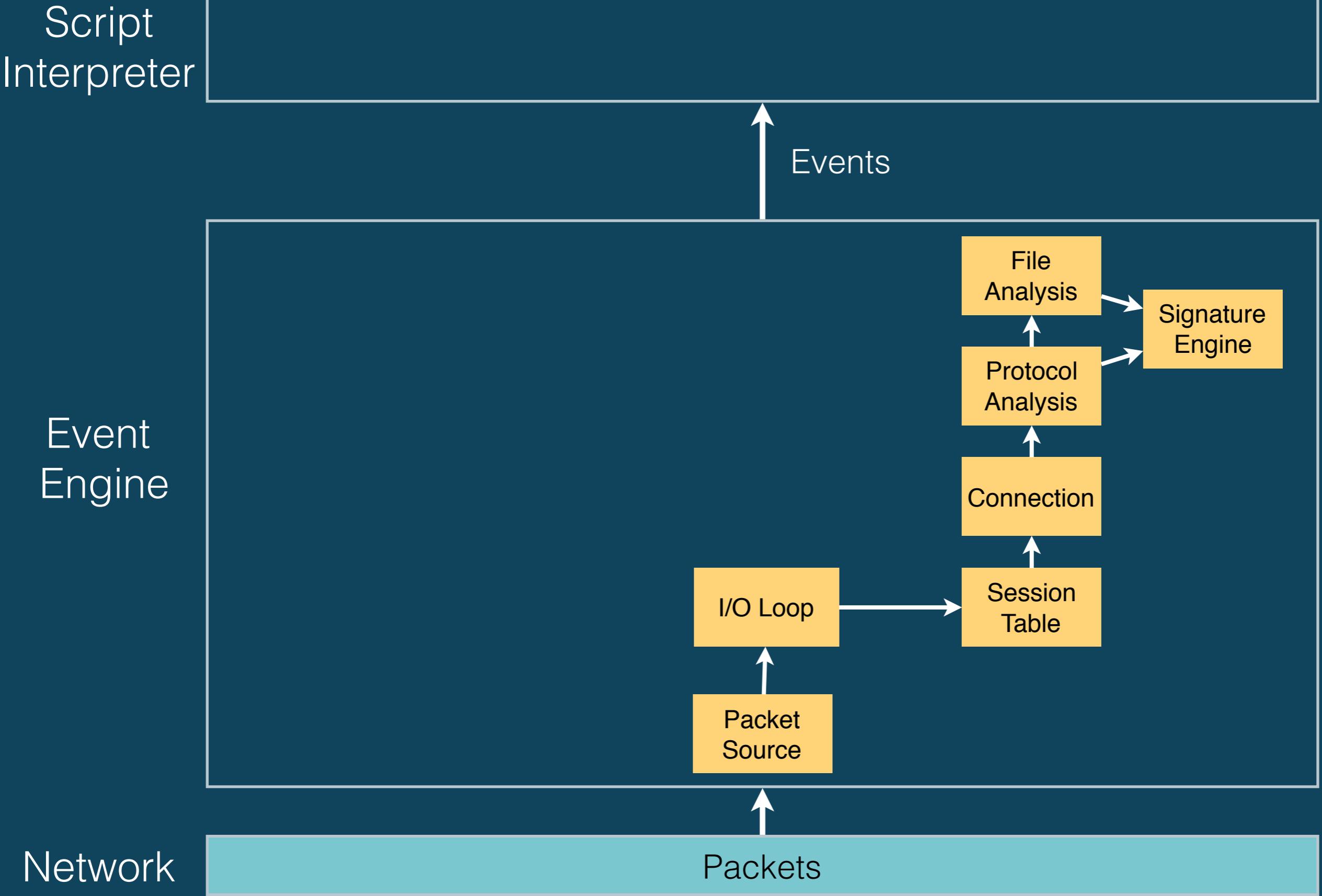
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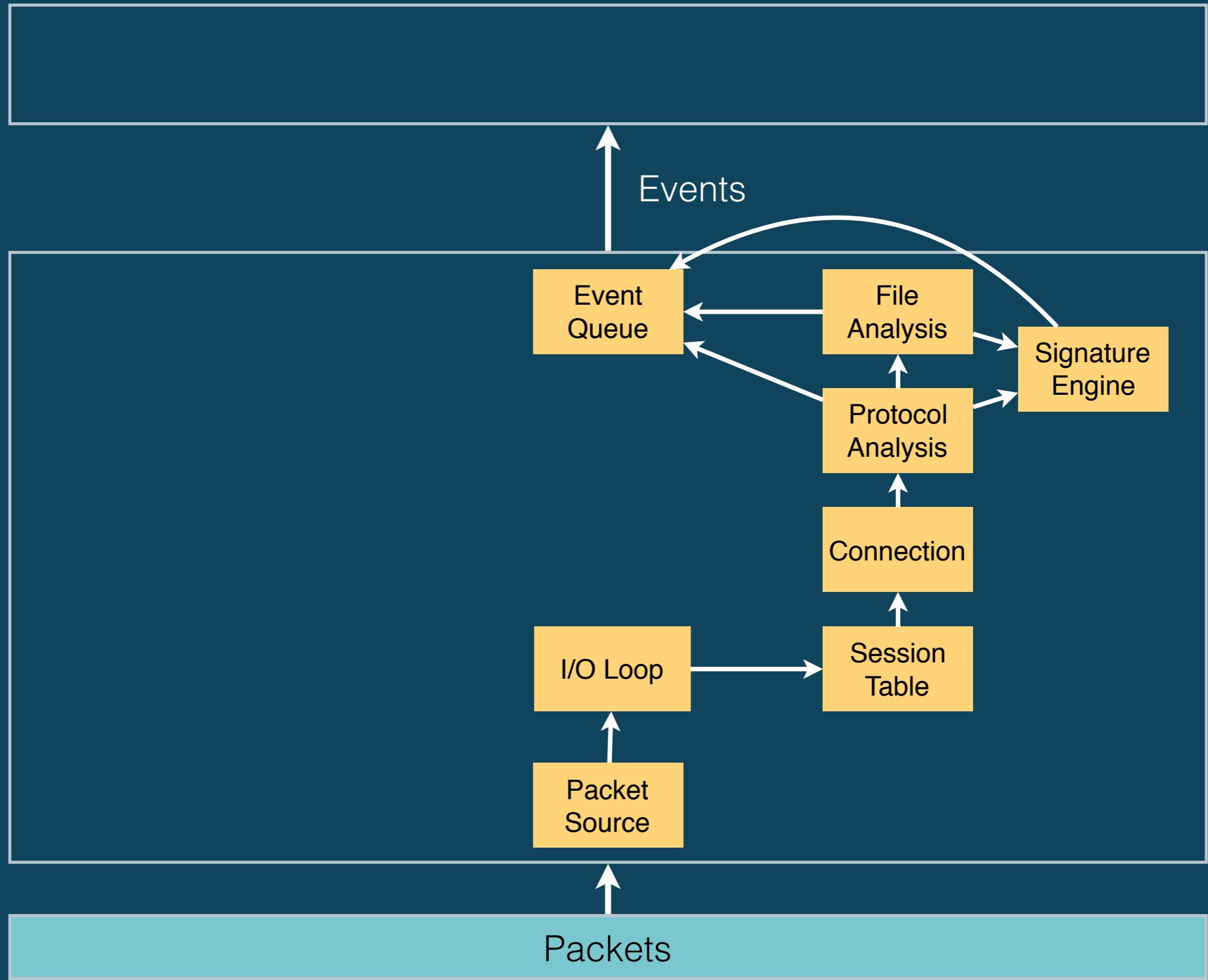


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Script  
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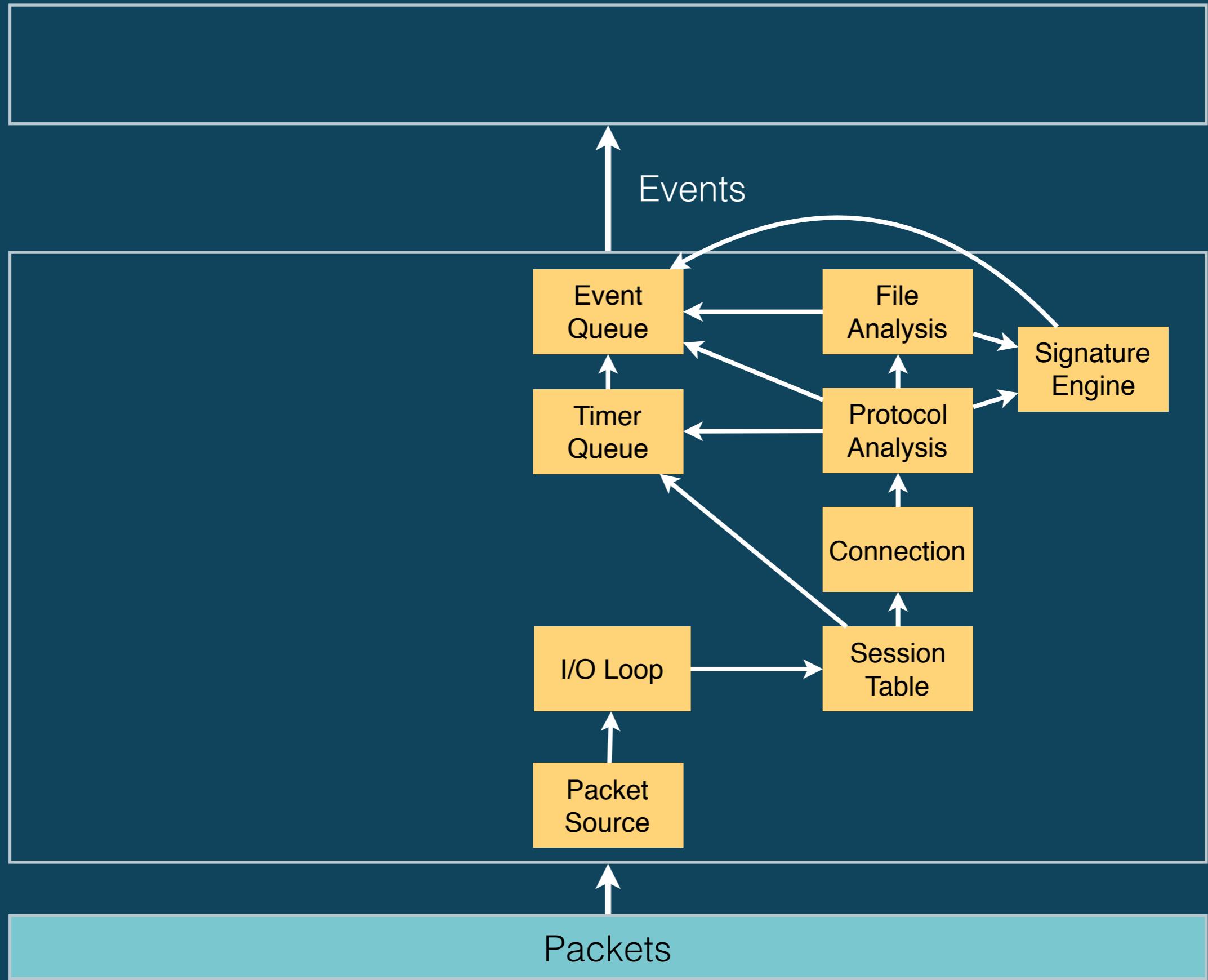


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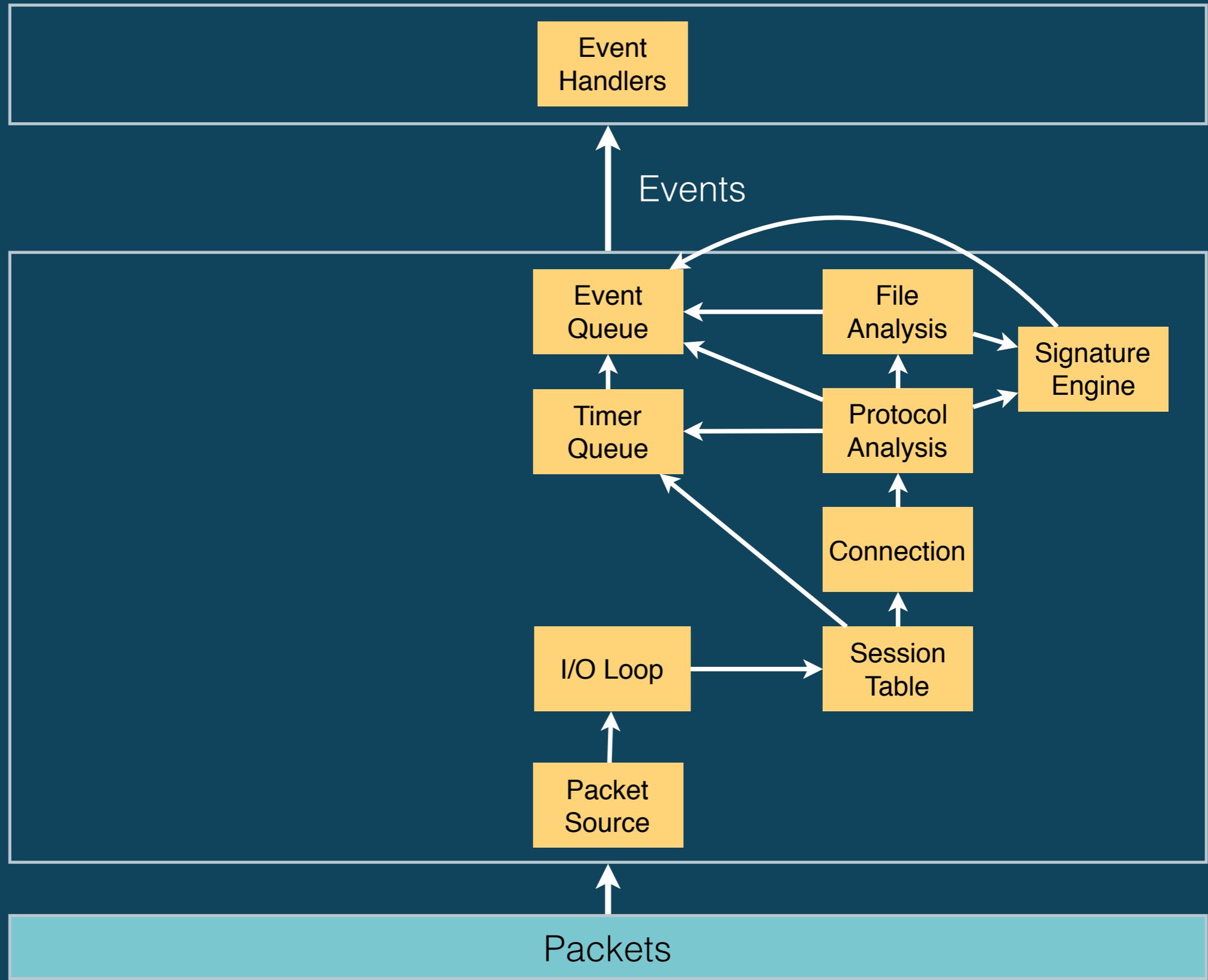
Event  
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Script  
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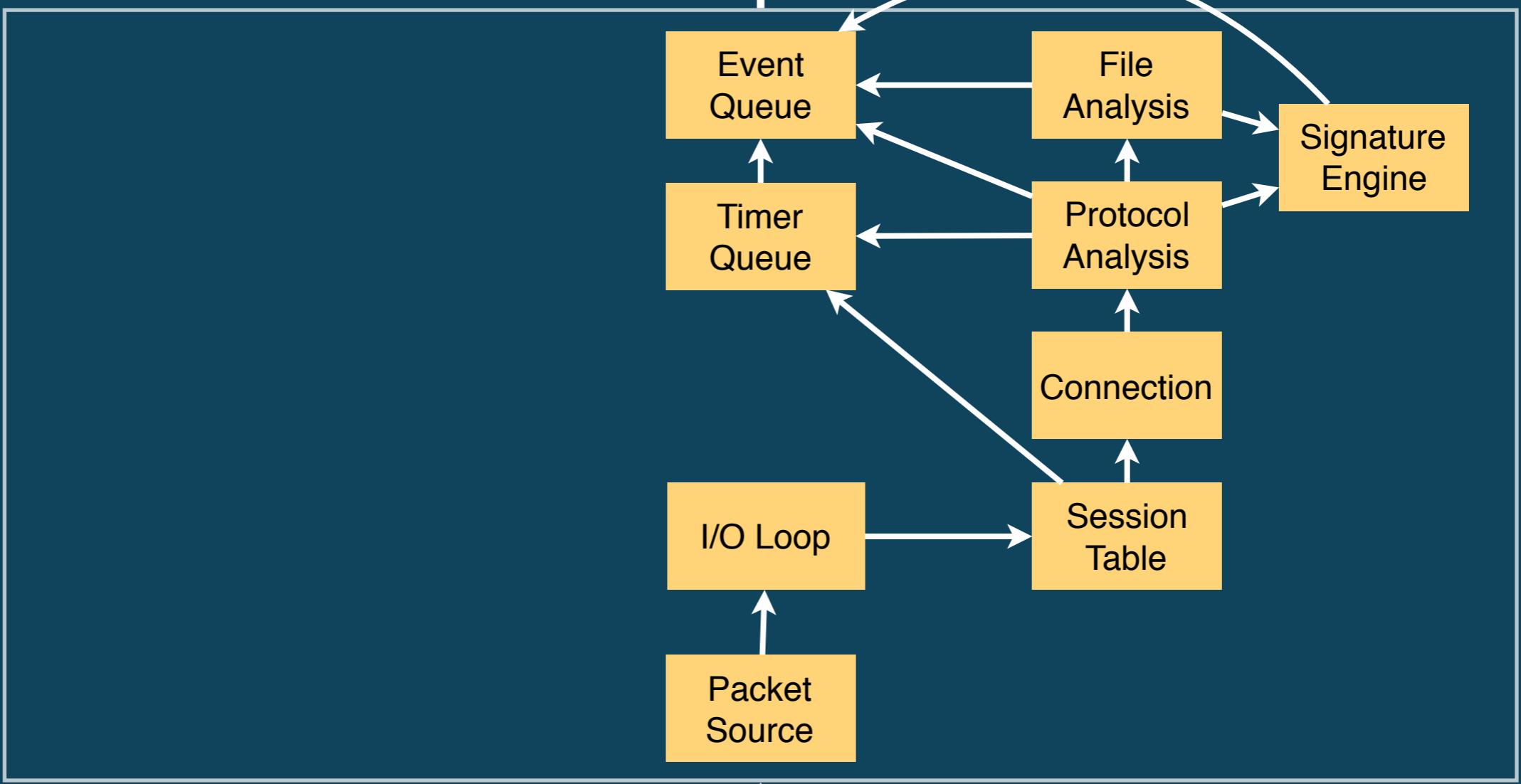
Network  
Packets

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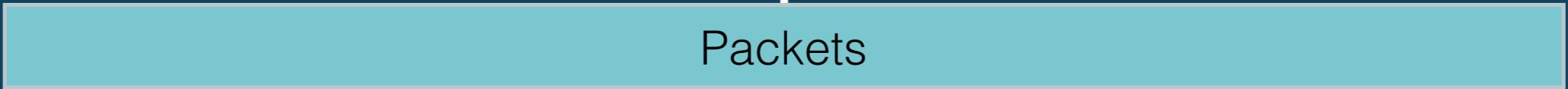
Script  
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Network



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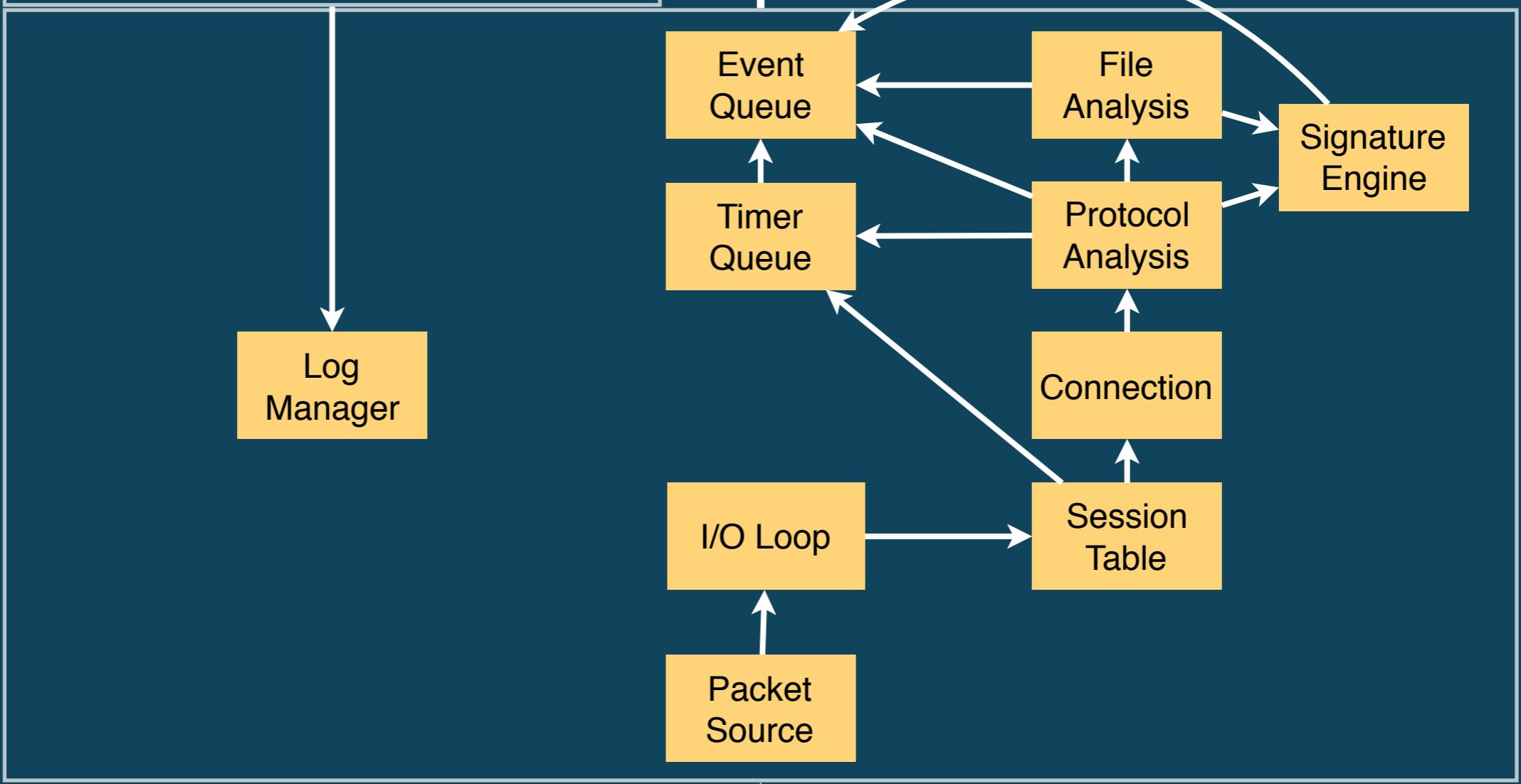
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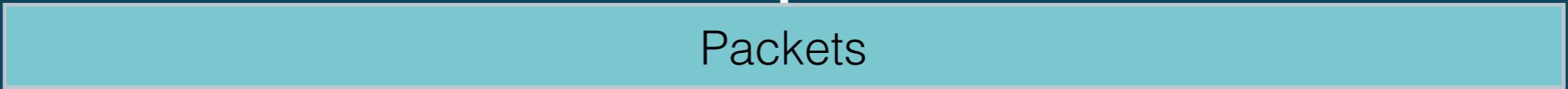
BiF  
Elements



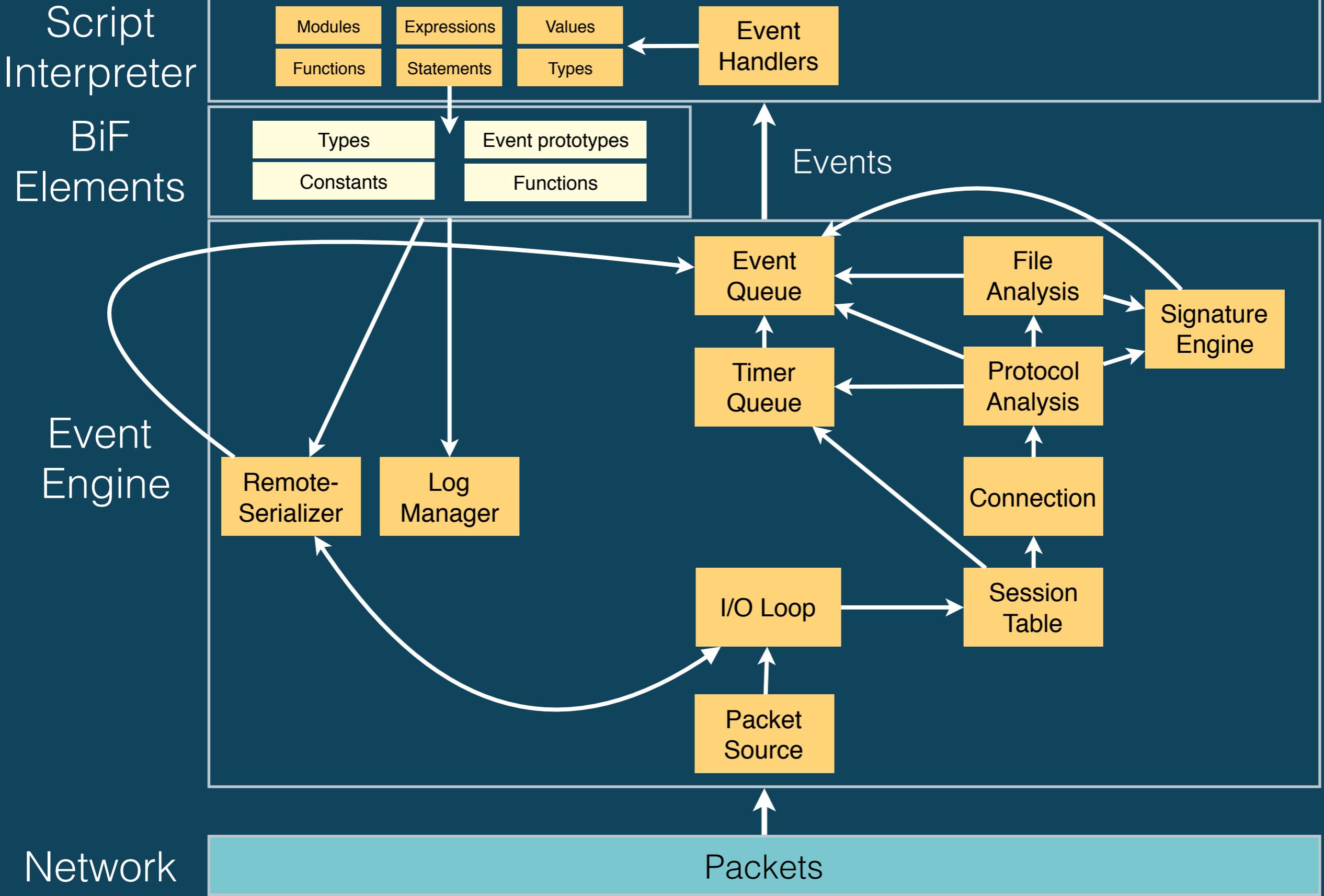
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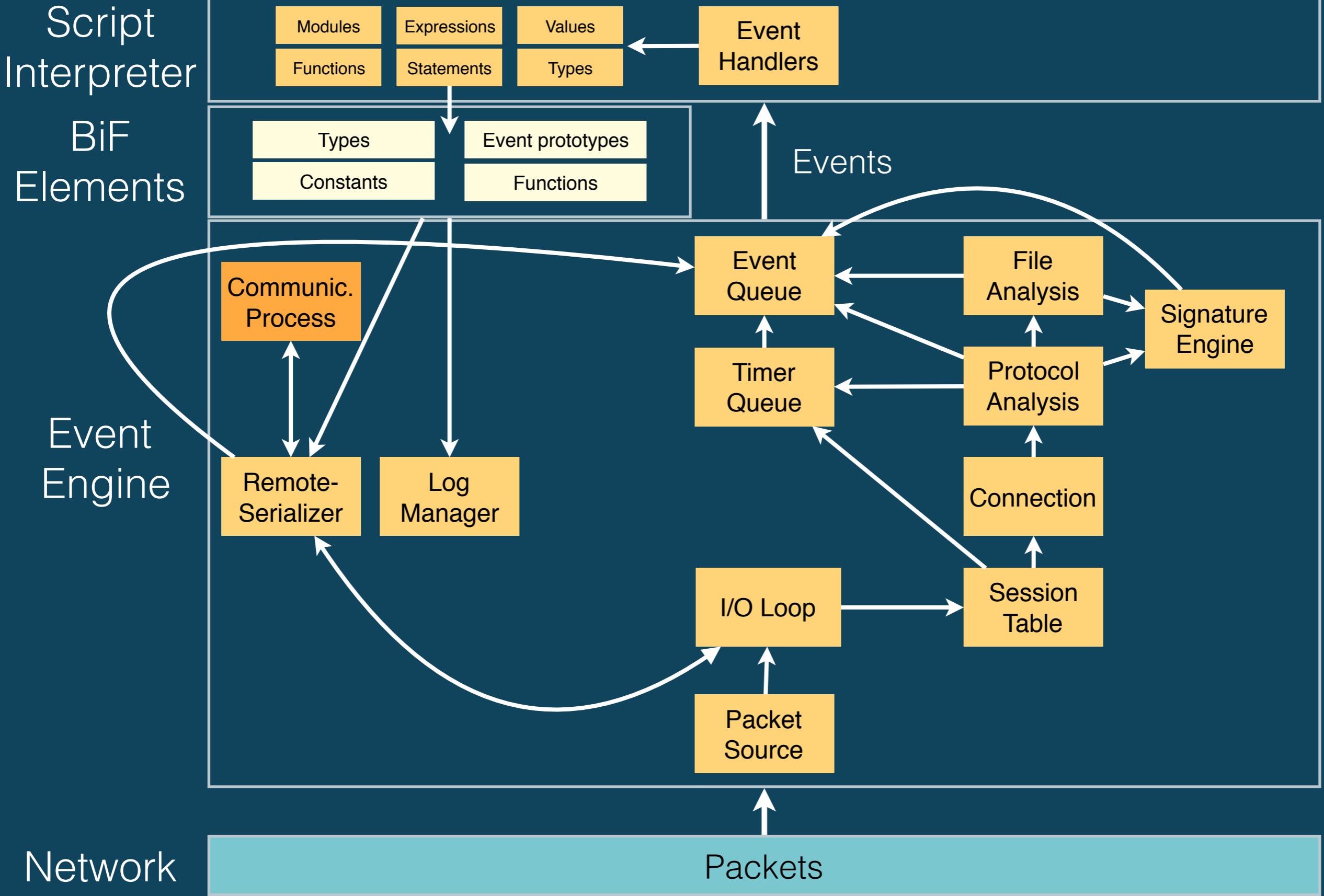
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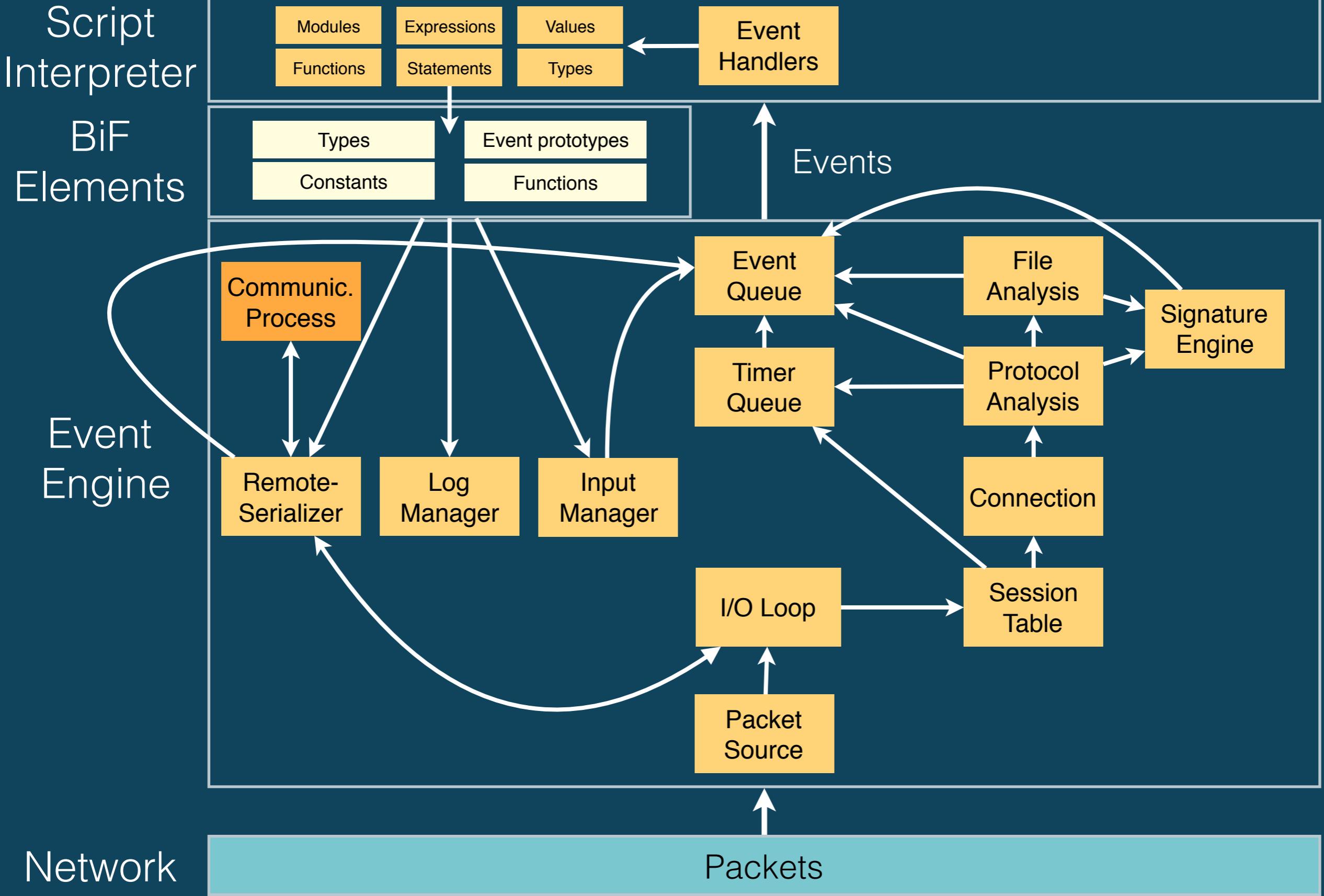
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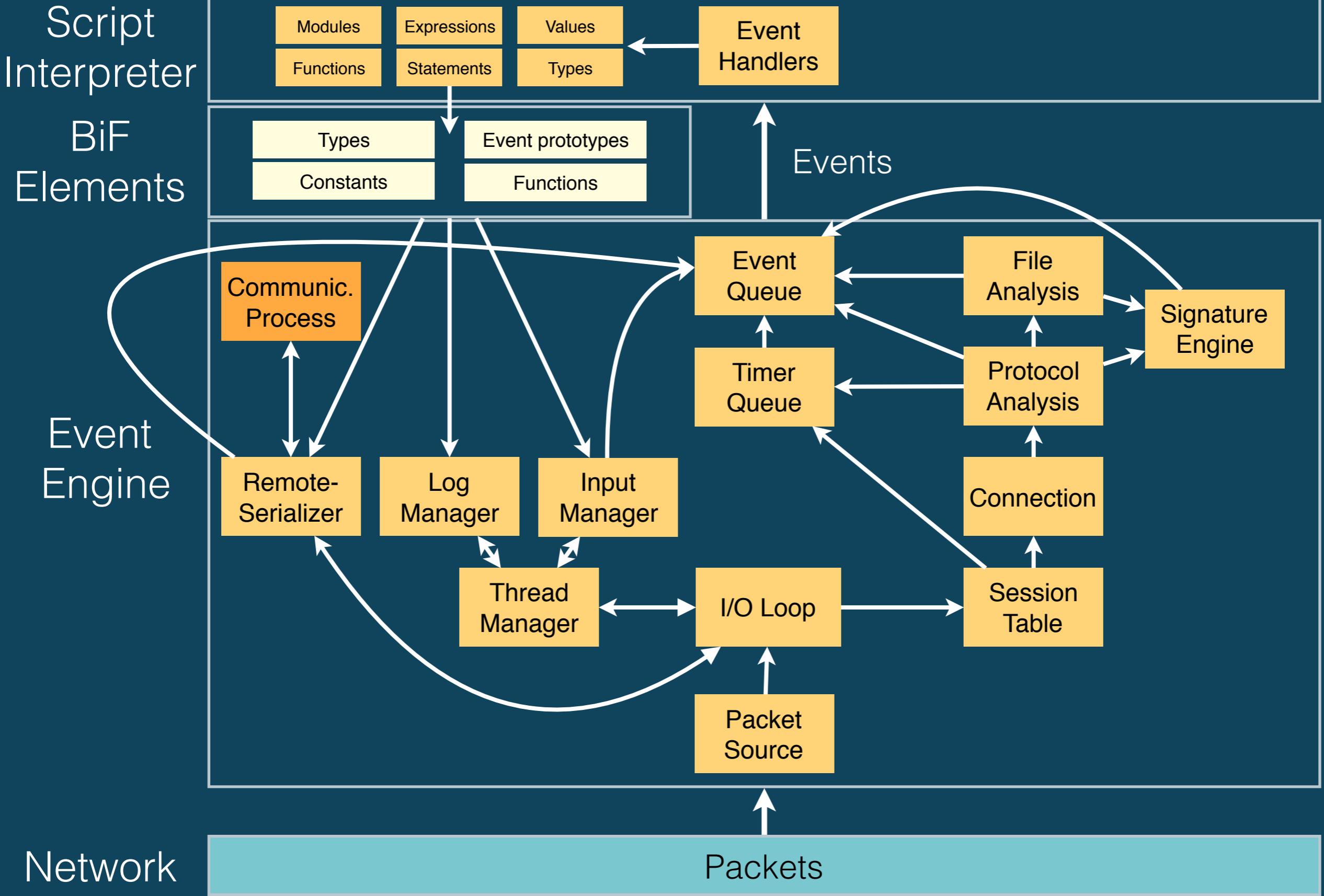
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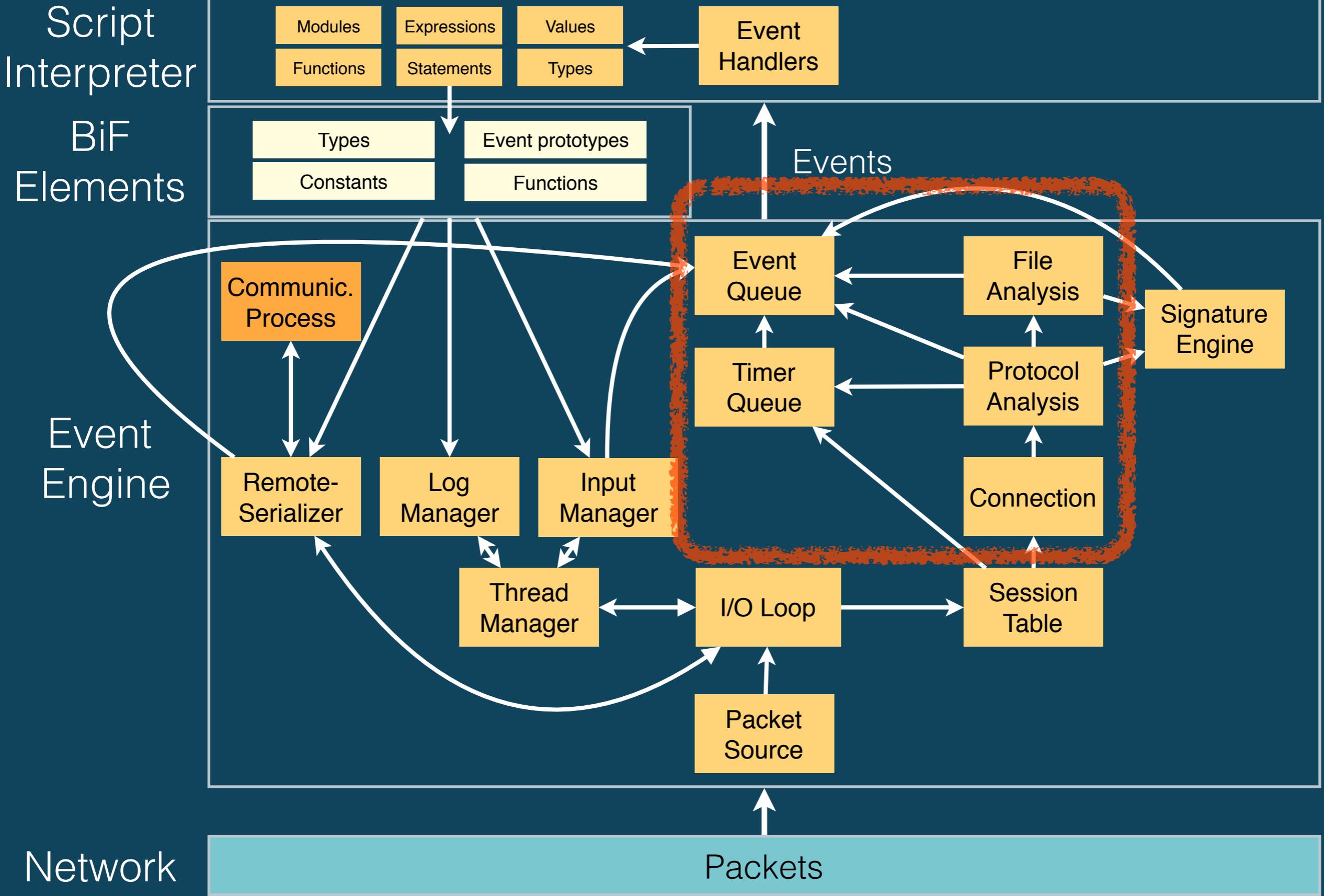
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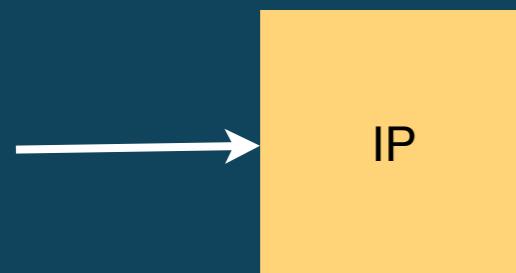


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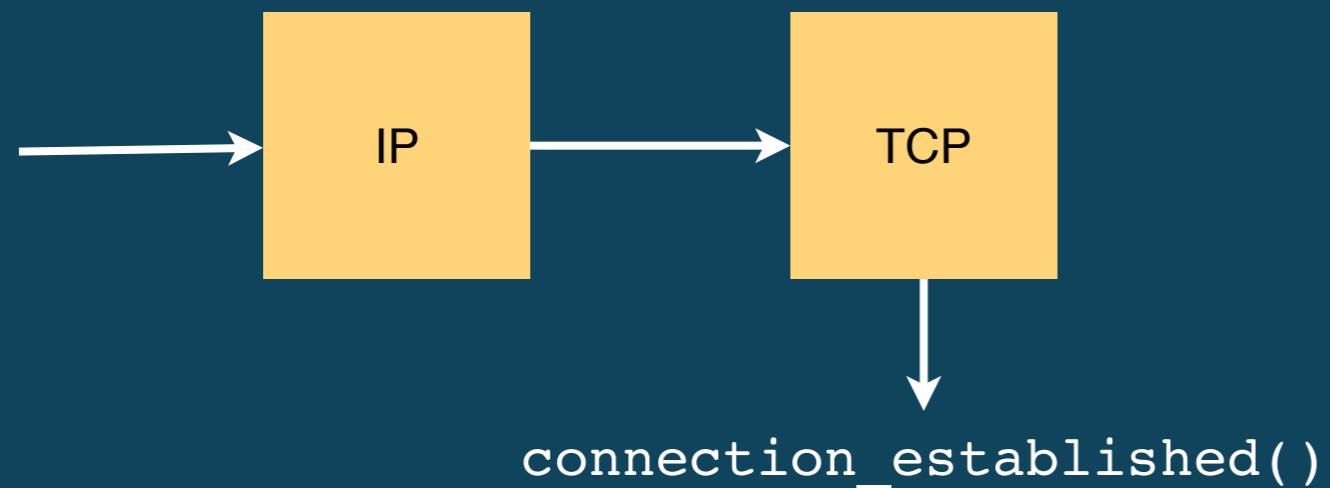
# Protocol & File Analysis

Example: SSL Session



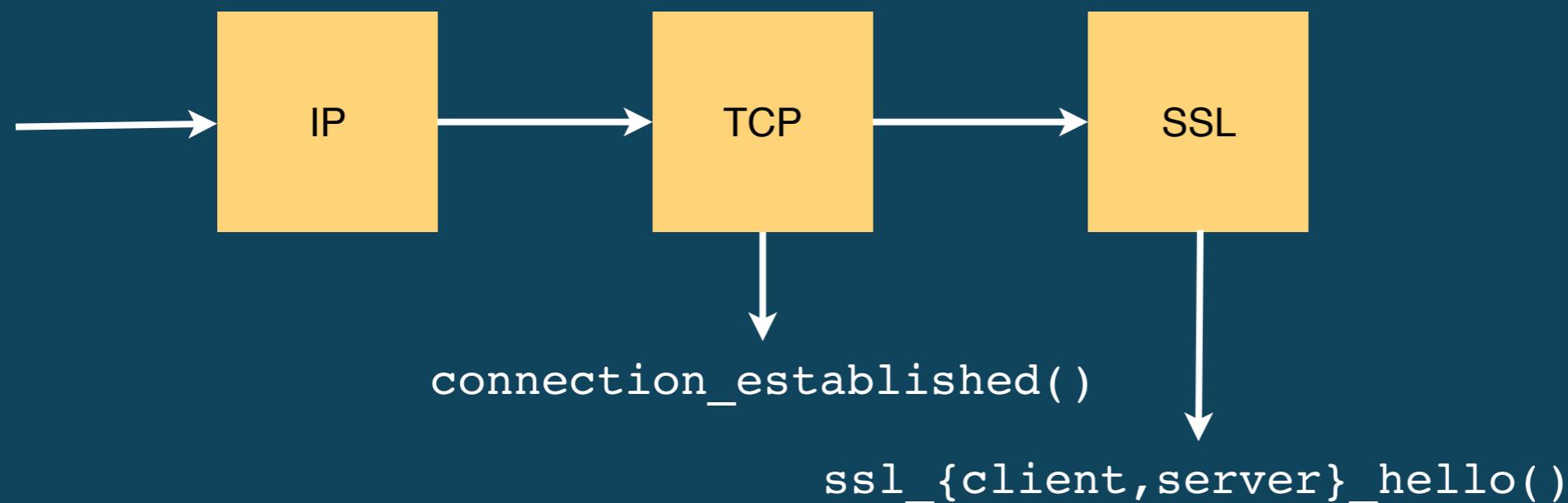
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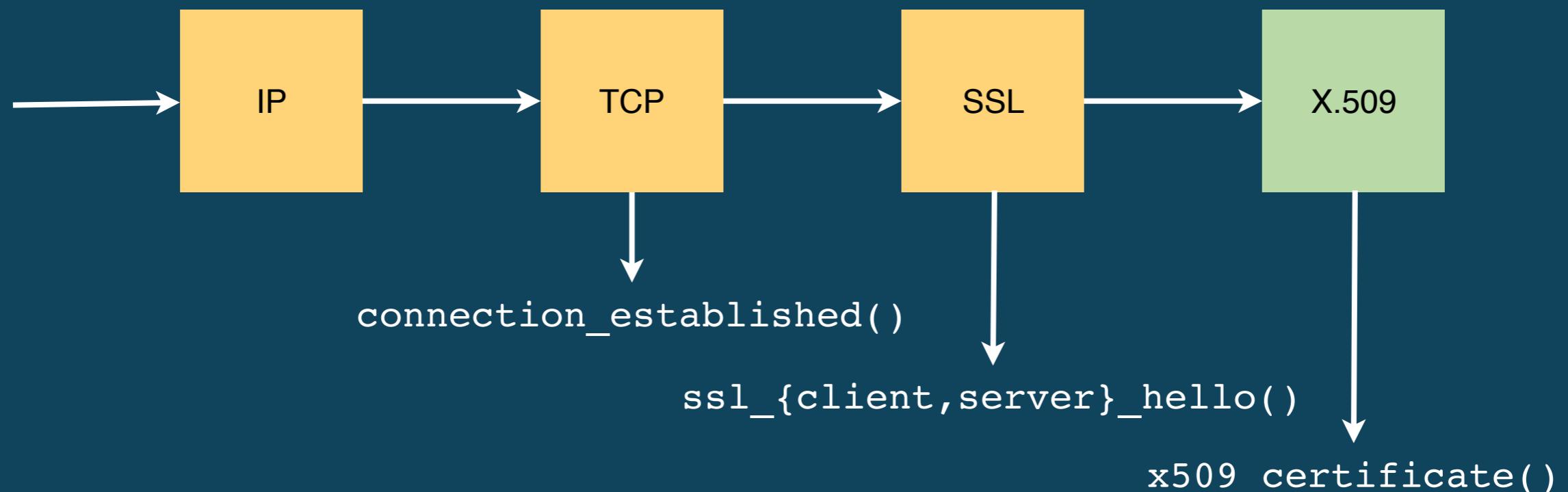
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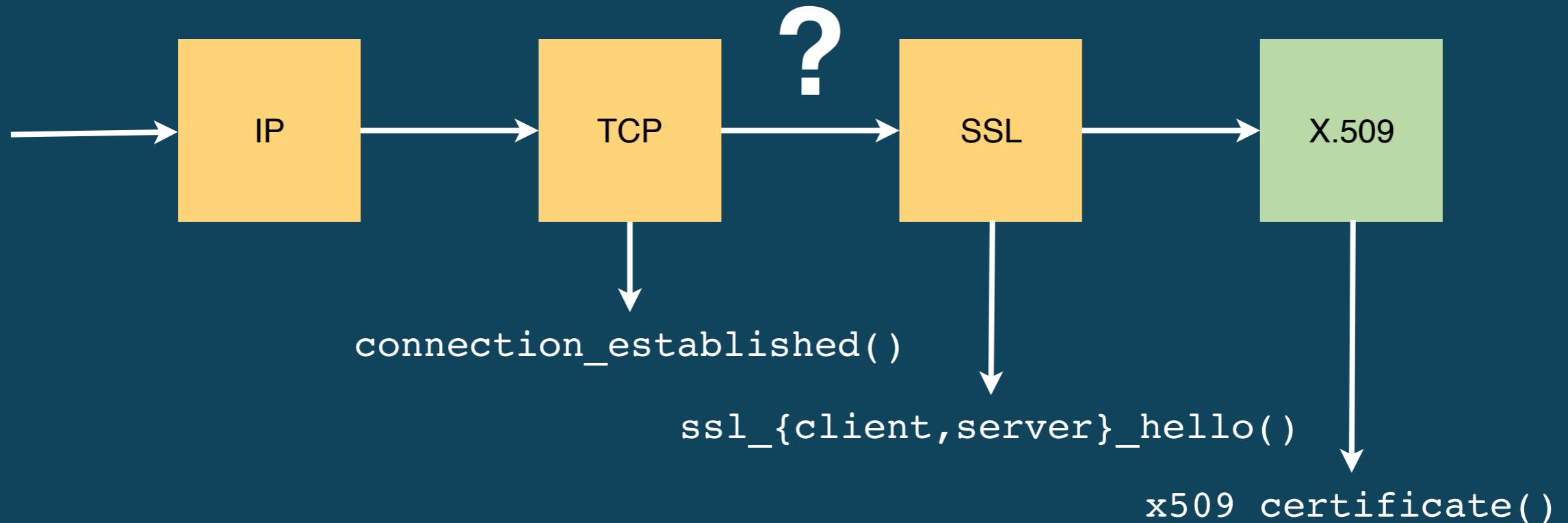
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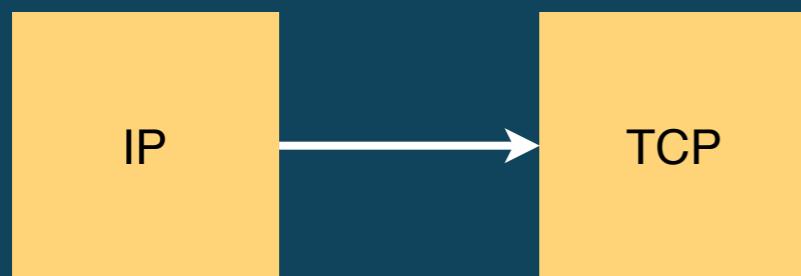


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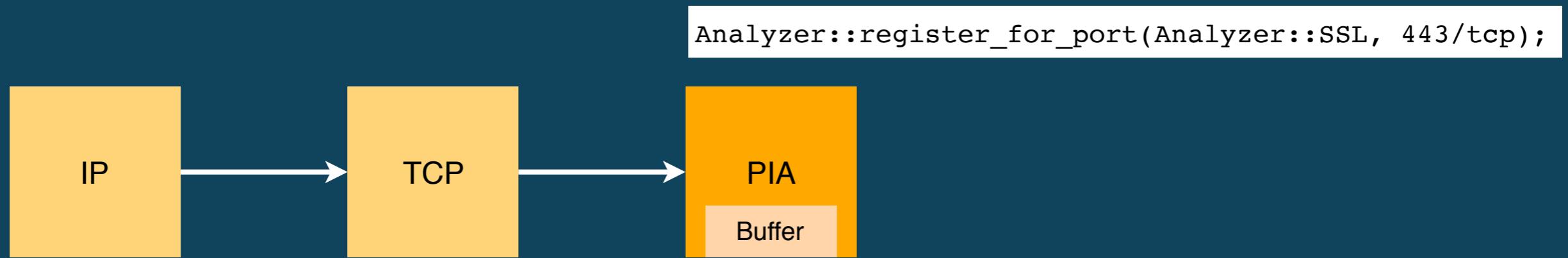
# Dynamic Protocol Detection



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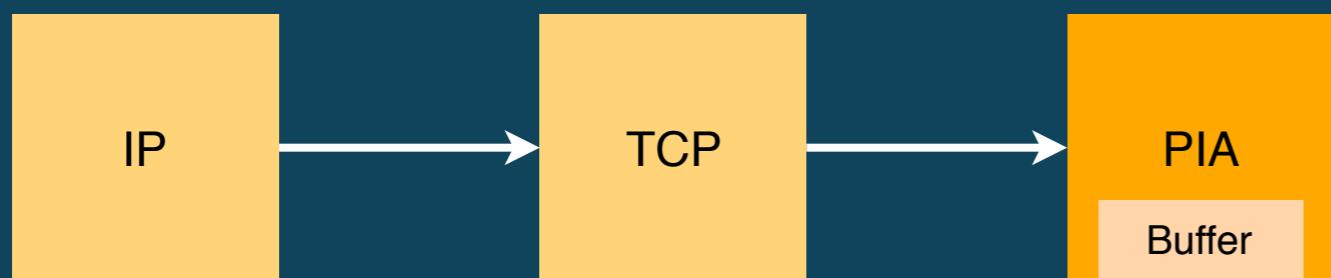
# Dynamic Protocol Detection



# Dynamic Protocol Detection

```
signature dpd_ssl_server {  
    ip-proto == tcp  
    payload /(^(\x16\x03[\x00\x01\x02\x03[...].*/  
    tcp-state responder  
    enable "ssl"  
}
```

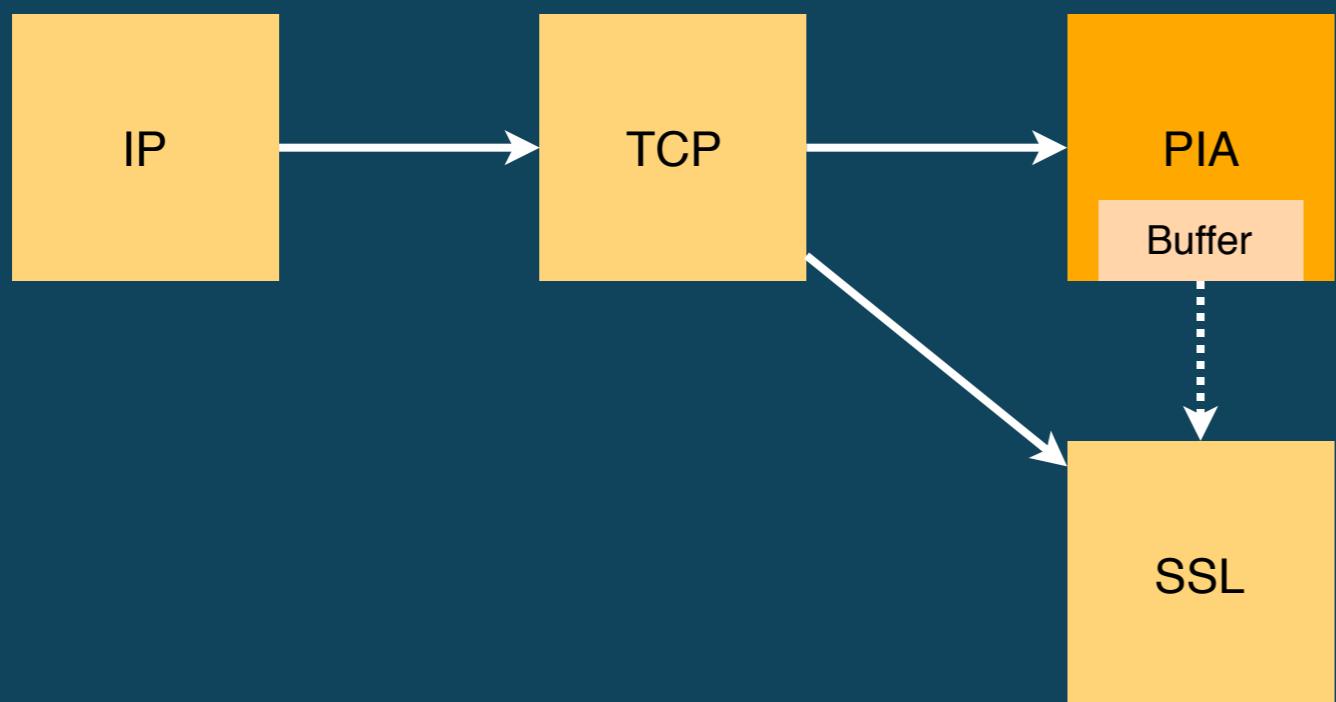
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Analyzer::register_for_port(Analyzer::SSL, 443/tcp);
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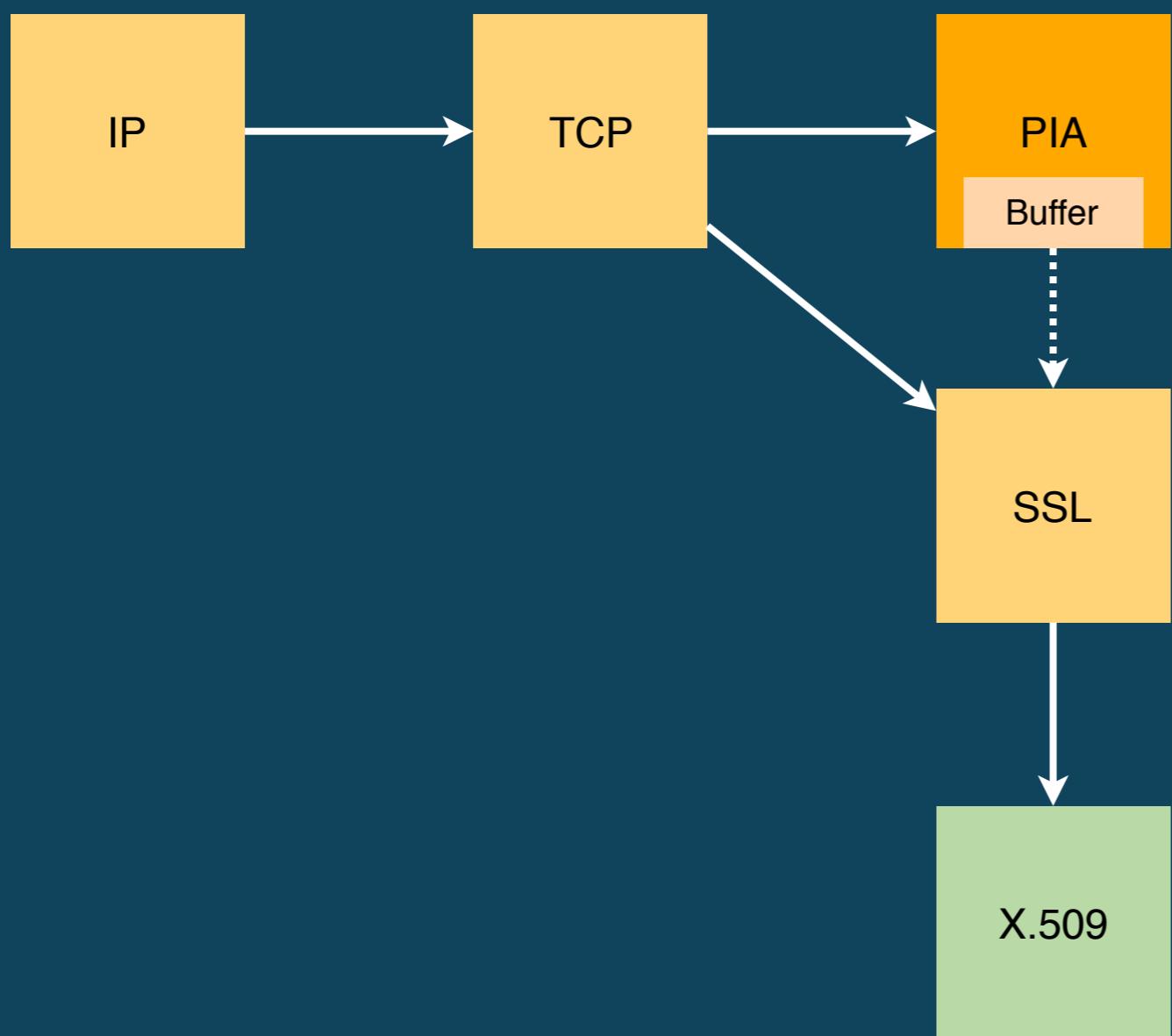
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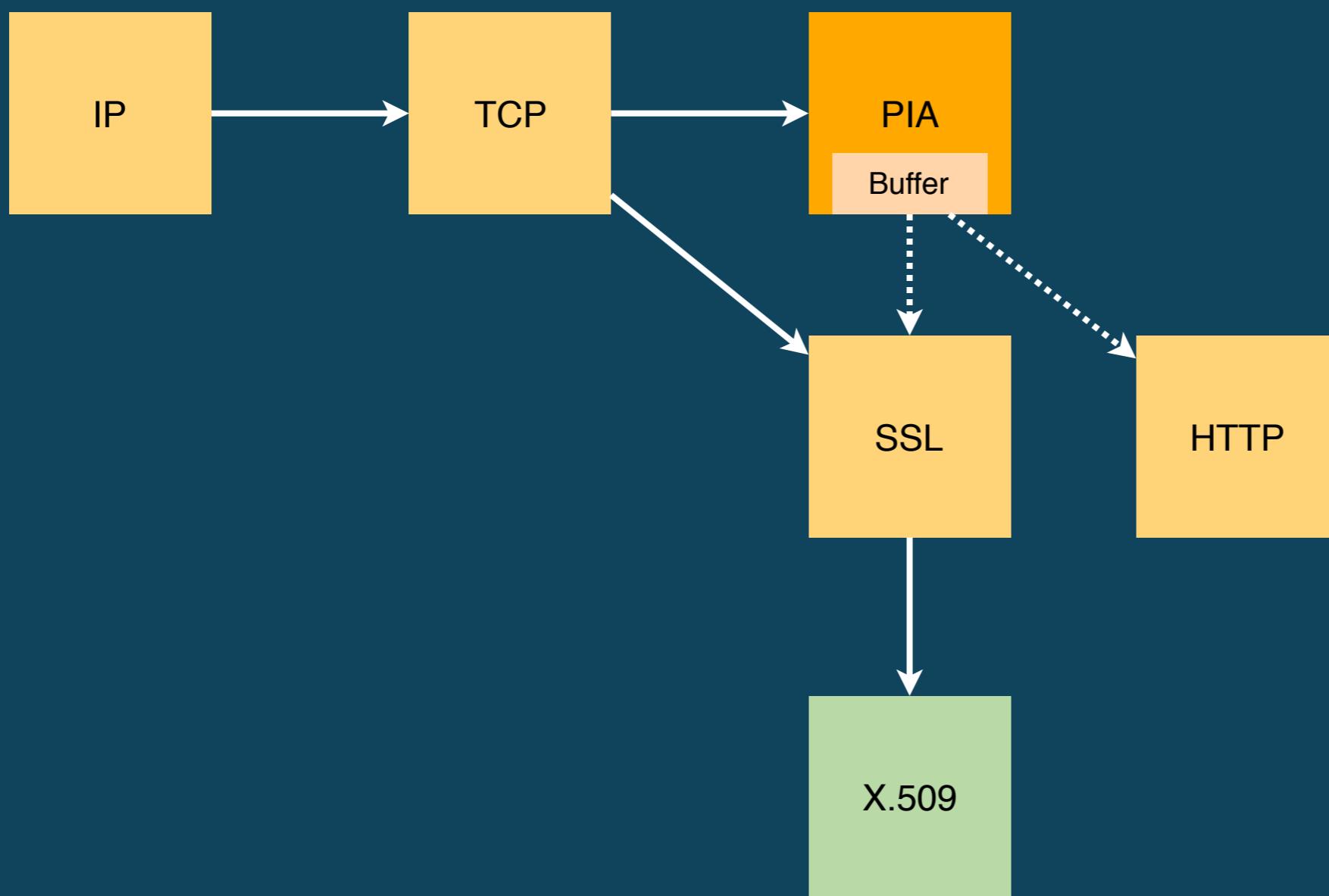
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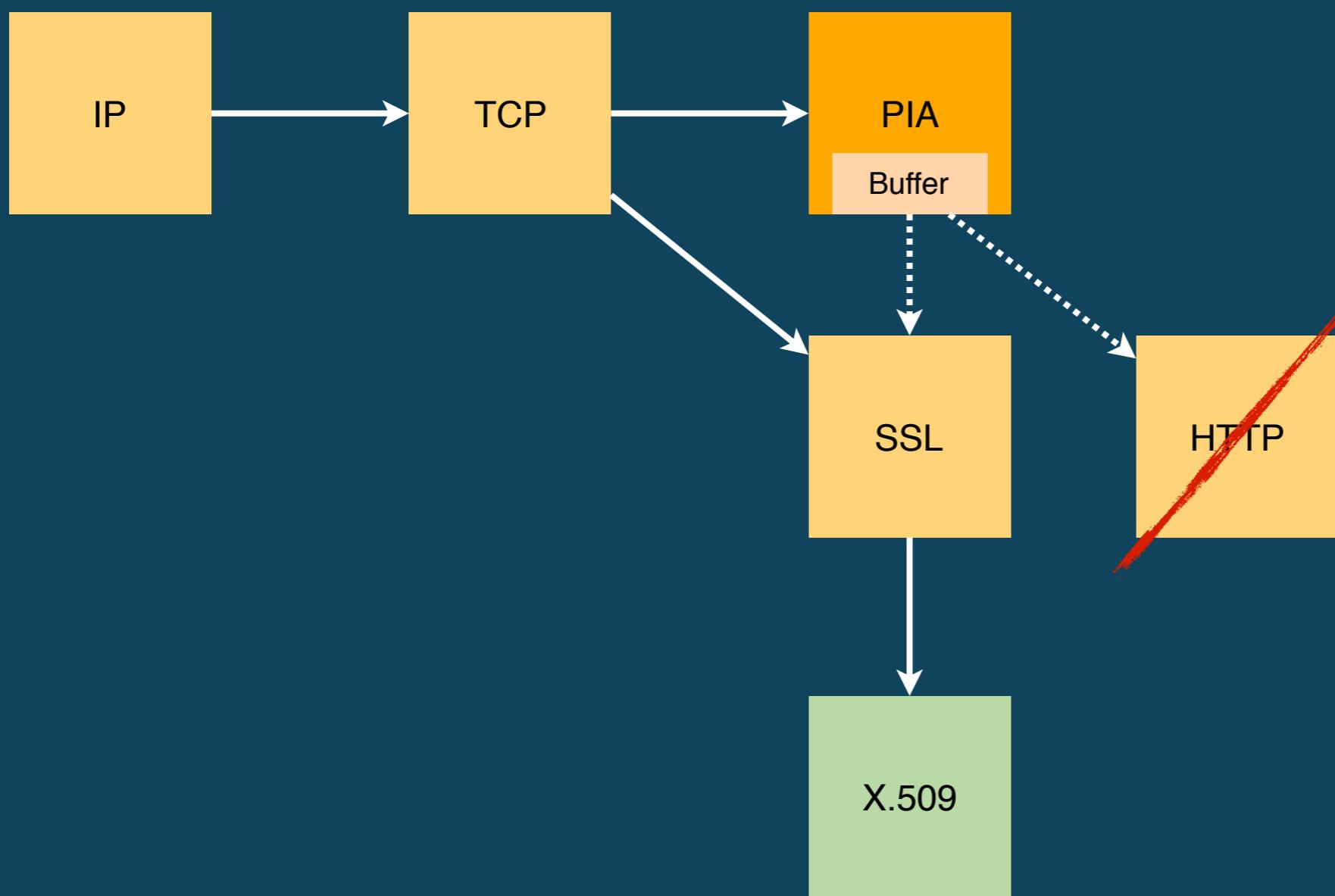
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# Protocol Analyzer API

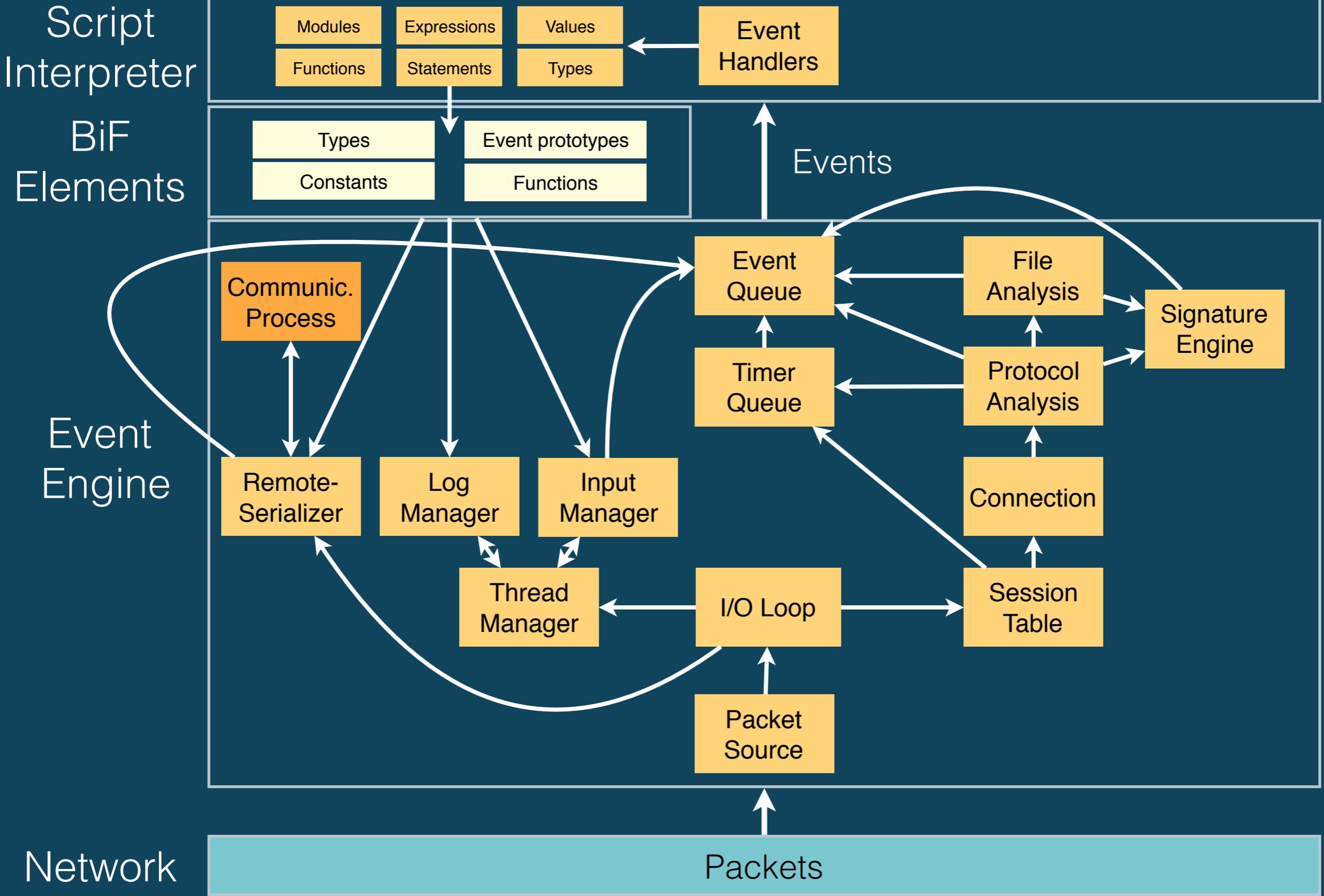
```
class Analyzer {
    virtual void Init();
    virtual void Done();
    virtual void DeliverPacket(int len, const u_char* data, bool orig,
                           bool orig, uint64 seq, const IP_Hdr* ip,
                           int caplen);
    virtual void DeliverStream(int len, const u_char* data, bool orig);
    virtual void Undelivered(uint64 seq, int len, bool orig);
    virtual void EndOfData(bool is_orig);
    virtual void FlipRoles();
}
```

```
class TCP_ApplicationAnalyzer : public Analyzer {
    virtual void EndpointEOF(bool is_orig);
    virtual void ConnectionFinished(int half_finished);
    virtual void ConnectionReset();
};
```

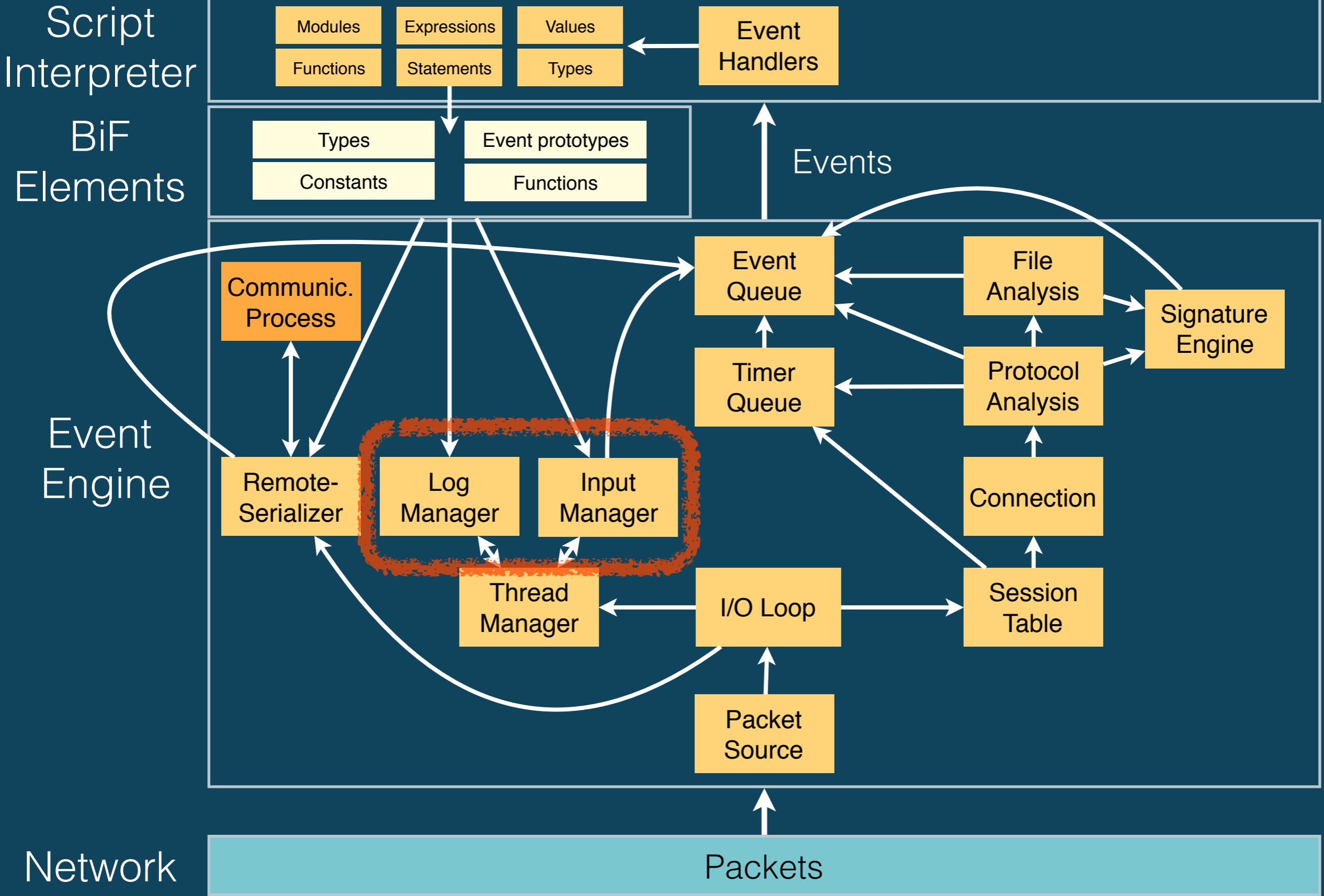
# File Analyzer API

```
class Analyzer {
    virtual void Init();
    virtual void Done();
    virtual bool DeliverChunk(const u_char* data,
                           uint64 len, uint64 offset);
    virtual bool DeliverStream(const u_char* data, uint64 len);
    virtual bool EndOfFile();
    virtual bool Undelivered(uint64 offset, uint64 len);
};
```

# Bro Architecture



# Bro Architecture



# Writers & Readers

Log Writers

ASCII

SQLite

Input Readers

ASCII

Binary

Raw file

SQLite

# Log Writer API

```
class WriterBackend {  
    virtual bool DoInit(const WriterInfo& info, int num_fields,  
    virtual bool DoWrite(int num_fields, const Field* const* fields,  
                           threading::Value** vals);  
    virtual bool DoSetBuf(bool enabled);  
    virtual bool DoFlush(double network_time);  
    virtual bool DoRotate(const char* rotated_path, double open,  
                           double close, bool terminating);  
    virtual bool DoFinish(double network_time);  
    virtual bool DoHeartbeat(double network_time, double current_time);  
};
```

Each writer runs in its own thread.

# Input Reader API

```
class ReaderBackend {
    virtual bool DoInit(const ReaderInfo& info, int arg_num_fields,
                        const threading::Field* const* fields);
    virtual void DoClose();
    virtual bool DoUpdate();
    virtual bool DoHeartbeat(double network_time, double current_time);

    // Simple mode.
    void SendEvent(const char* name, const int num_vals,
                   threading::Value* *vals);
    void Put(threading::Value** val);
    void Delete(threading::Value** val);
    void Clear();
    void EndOfData();

    // Tracking mode.
    void SendEntry(threading::Value** vals);
    void EndCurrentSend();
};
```

Each reader runs in its own thread.

# Bro Plugins

Build & install Bro components independently

Distribute as a Bro package

*Log writers*

*Input readers*

*Protocol analyzers*

*File analyzers*

*Packet Sources*

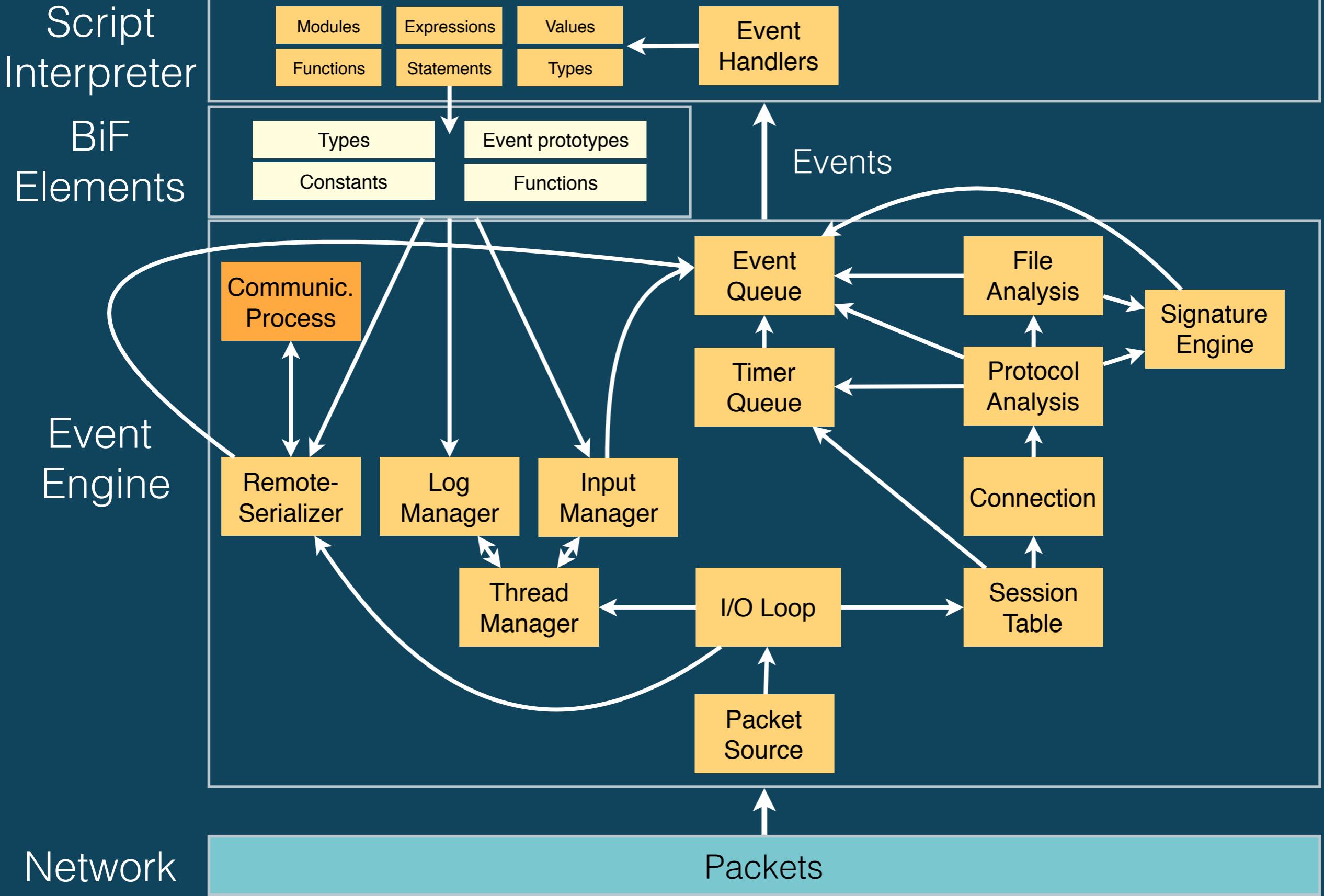
*BiF elements*

*Bro Scripts*

# BYOP

```
# ~/bro/aux/bro-aux/plugin-support/init-plugin icsi-plugin ICSI BroMagic
Installing icsi-plugin/CHANGES ...
Installing icsi-plugin/CMakeLists.txt ...
Installing icsi-plugin/configure ...
Installing icsi-plugin/configure.plugin ...
Installing icsi-plugin/scripts/__load__.bro ...
Installing icsi-plugin/scripts/ICSI/BroMagic/__load__.bro ...
Installing icsi-plugin/scripts/init.bro ...
Installing icsi-plugin/src/bromagic.bif ...
Installing icsi-plugin/src/Plugin.h ...
Installing icsi-plugin/src/Plugin.cc ...
[...]
# cd icsi-plugin/
# ./configure --brodist=$HOME/bro/master
Build Directory      : build
Bro Source Directory : /home/robin/bro/master
[...]
# make && make install
[...]
# bro -N
ICSI:::BroMagic - <Insert description> (dynamic, version 0.1)
Bro:::ARP - ARP Parsing (built-in)
Bro:::AsciiReader - ASCII input reader (built-in)
Bro:::AsciiWriter - ASCII log writer (built-in)
Bro:::AYIYA - AYIYA Analyzer (built-in)
[ ... ]
```

# Bro Architecture



Script  
Interpreter

Events

Event  
Engine

# Questions?

Network

Packets