

SMB Analyzer (Server Message Block)

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```
r44 | vern | 2004-06-09 10:29:27 -0400 (Wed, 09 Jun 2004) | 2 lines
```

```
SMB analyzer from Ruoming Pang.
```

It was only SMB1 and architected in a hybrid Binpac/C++ style.

Server Message Block

From Wikipedia, the free encyclopedia

In [computer networking](#), **Server Message Block (SMB)**, one version of which was also known as **Common Internet File System (CIFS, /sifs/)**,^{[1][2]} operates as an [application-layer network protocol](#)^[3] mainly used for providing [shared access](#) to [files](#), [printers](#), and [serial ports](#) and miscellaneous communications between nodes on a network. It also provides an authenticated [inter-process communication](#) mechanism.

How many versions?!

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1 Features

2 History

2.1 SMB 2.0

2.2 SMB 2.1

2.3 SMB 3.0

2.4 SMB 3.0.2

2.5 SMB 3.1.1

Fortunately
everything after
2.0 is small
revisions on the
same thing!

Wikipedia forgot
about the SMB 1.0
protocol?!

Business

We'll come back
to this in a minute!

SMB.

There was some pain...

```
type SMB1_read_andx_response(header: SMB_Header, offset: uint16) = record {  
  word_count      : uint8;  
  andx             : SMB_andx;  
  available       : uint16;  
  data_compact_mode : uint16;  
  reserved1       : uint16;  
  data_len_low    : uint16;  
  data_offset     : uint16;  
  data_len_high   : uint16;  
  reserved2       : uint64;  
  
  byte_count      : uint16;  
  pad             : padding to data_offset - SMB_Header_length;  
  data            : bytestring &length=data_len;  
  
  extra_byte_parameters : bytestring &transient &length=(andx.offset == 0 |  
    offset+offsetof(extra_byte_parameters))+2) ? 0 : (andx.offset-(offset+offsetof(extra_byte_parameters)));  
  
  andx_command      : SMB_andx_command(header, 0, offset+offsetof(andx_command));  
} &let {  
  is_pipe      : bool = $context.connection.get_tree_is_pipe(header.tid);  
  pipe_proc    : bool = $context.connection.forward_dce_rpc(data, 0, false);  
  
  padding_len : uint8 = (header.unicode == 1) ? 1 : 0;  
  data_len    : uint32 = (data_len_high << 16) + data_len_low;  
  proc        : bool = $context.connection.proc_smb1_read_andx_response(header, offset, data_len, padding_len, is_pipe, pipe_proc);  
} &byteorder=littleendian;
```



```
type SMB2_write_request(header: SMB2_Header) = record {
  structure_size : uint16;
  data_offset : uint16;
  data_len : uint32;
  offset : uint64;
  file_id : SMB2_guid;
  channel : uint32; # ignore
  data_remaining : uint32;
  channel_info_offset : uint16; # ignore
  channel_info_len : uint16; # ignore
  flags : uint32;
  pad : padding to data_offset - header.head_length;
  data : bytestring &length=data_len;
} &let {
  is_pipe: bool = $context.connection.get_tree_is_pipe(header.tree_id);
  pipe_proc : bool = $context.connection.forward_dce_rpc(data, file_id.persistent+file_id._volatile, true)
    &if(is_pipe);

  proc : bool = $context.connection.proc_smb2_write_request(header, this);
};
```


There was one button on...

What do we log?!

Raw materials for new logs (events!)

SMB1

smb1_check_directory_request,
smb1_check_directory_response, smb1_close_request,
smb1_create_directory_request,
smb1_create_directory_response, smb1_echo_request,
smb1_echo_response, smb1_logoff_andx,
smb1_negotiate_request, smb1_negotiate_response,
smb1_nt_cancel_request, smb1_nt_create_andx_request,
smb1_nt_create_andx_response,
smb1_open_andx_request, smb1_open_andx_response,
smb1_query_information_request,
smb1_read_andx_request, smb1_read_andx_response,
smb1_session_setup_andx_request,
smb1_session_setup_andx_response,
smb1_transaction_request, smb1_transaction2_request,
smb1_trans2_find_first2_request,
smb1_trans2_query_path_info_request,
smb1_trans2_get_dfs_referral_request,
smb1_transaction2_response,
smb1_tree_connect_andx_request,
smb1_tree_connect_andx_response,
smb1_tree_disconnect, smb1_write_andx_request,
smb1_write_andx_response, smb1_message,
smb1_empty_response, smb1_error

SMB2

smb2_close_request, smb2_close_response,
smb2_create_request, smb2_create_response,
smb2_negotiate_request,
smb2_negotiate_response, smb2_read_request,
smb2_session_setup_request,
smb2_session_setup_response,
smb2_set_info_request, smb2_file_rename,
smb2_file_delete, smb2_tree_connect_request,
smb2_tree_connect_response,
smb2_write_request, smb2_message

Other

ntlm_negotiate, ntlm_challenge,
ntlm_authenticate, gssapi_neg_result,
dce_rpc_message, dce_rpc_bind,
dce_rpc_bind_ack, dce_rpc_request,
dce_rpc_response

Logs!

- **smb_mapping.log**

- When a client maps a drive share, that mapping is documented here.

- **smb_files.log**

- When an action on file is seen on a share, it's presence is documented along with timestamps. The user can customize what actions to log. This is where things like renames and deletes will go (SMB2 only for now!). Files that are actually transferred will be logged in *files.log*

- **dce_rpc.log**

- Remote procedure calls. Watch for remote admin!

- **ntlm.log**

- Authentication using NTLM. This is only integrated into the SMB analyzer right now, but later will be integrated in other places.

smb_mapping.log

Field
ts, uid, id, path, service, nat

Multiplexing pain!
These were over the
same TCP connection.

\\\\nas1.ads.bigco.com\\APPS	—	—	DISK
\\\\nas1.ads.bigco.com\\IPC\$	—	—	PIPE
\\\\nas1.ads.bigco.com\\APPS	—	—	DISK
\\\\fs2.ads.bigco.com\\HOME	—	—	DISK

smb_files.log

Fields

ts, uid, id, fuid, action, path, name, size, prev_name, times

dce_rpc.log

Fields

ts, uid, id, rtt, named_pipe, endpoint, operation

0.009484	\\pipe\\lsass	lsarpc	LsarOpenPolicy2
0.008416	\\pipe\\lsass	lsarpc	LsarLookupNames
0.009191	\\PIPE\\srvsvc	srvsvc	NetrShareGetInfo
0.010550	\\pipe\\lsass	samr	SamrConnect5
0.010242	\\pipe\\lsass	samr	SamrOpenUser

ntlm.log

Fields

ts, uid, id, username, hostname, domainname, success, status

alice	BR0-X1225	ADS	T	SUCCESS
bob	BR0-R105	ADS	T	SUCCESS
caroline	BR0-D1225	ADS	T	SUCCESS
-	ARG-5655	-	F	ACCESS_DENIED
david	BR0-E1105	ADS	T	SUCCESS

Back to “Business Runs on SMB”

action: SMB::FILE_RENAME

path: –

name: BUDGET\\XXXXXXXXXX\\SALARY POOL\\3.5% Increases\\2017.xlsx

size: 522901

prev_name: BUDGET\\XXXXXXXXXX\\SALARY POOL\\3.5% Increases\\6A498300

times.modified: 1457402865.456526

times.accessed: 1457402865.222149

times.created: 1457402865.222149

times.changed: 1457402865.456526

Uhhhhh.....

More ideas

- Search for: “finance”, “tax”, “accounting”, “backup”, “audit”, “hr”, “merger”, “acquisition”
 - Look for servers and clients using and looking at those files.
 - Create HoneyPot directories that would match those and watch for access to them.
- Analyze GPO policies (they’re just files!)
- Bitlocker recovery keys being stored as PDFs.
- Ransomware detection!
- File hash detection with Intel framework already works.

Using it today

- If you want to use it today, install git master, the 2.5 Beta, or the 2.5 release when it's available.
- Add “**@load protocols/smb**” to local.bro
- We decided to leave it disabled by default in 2.5 because it's a lot of new code and everyone may not be ready for it.

@load protocols/smb

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